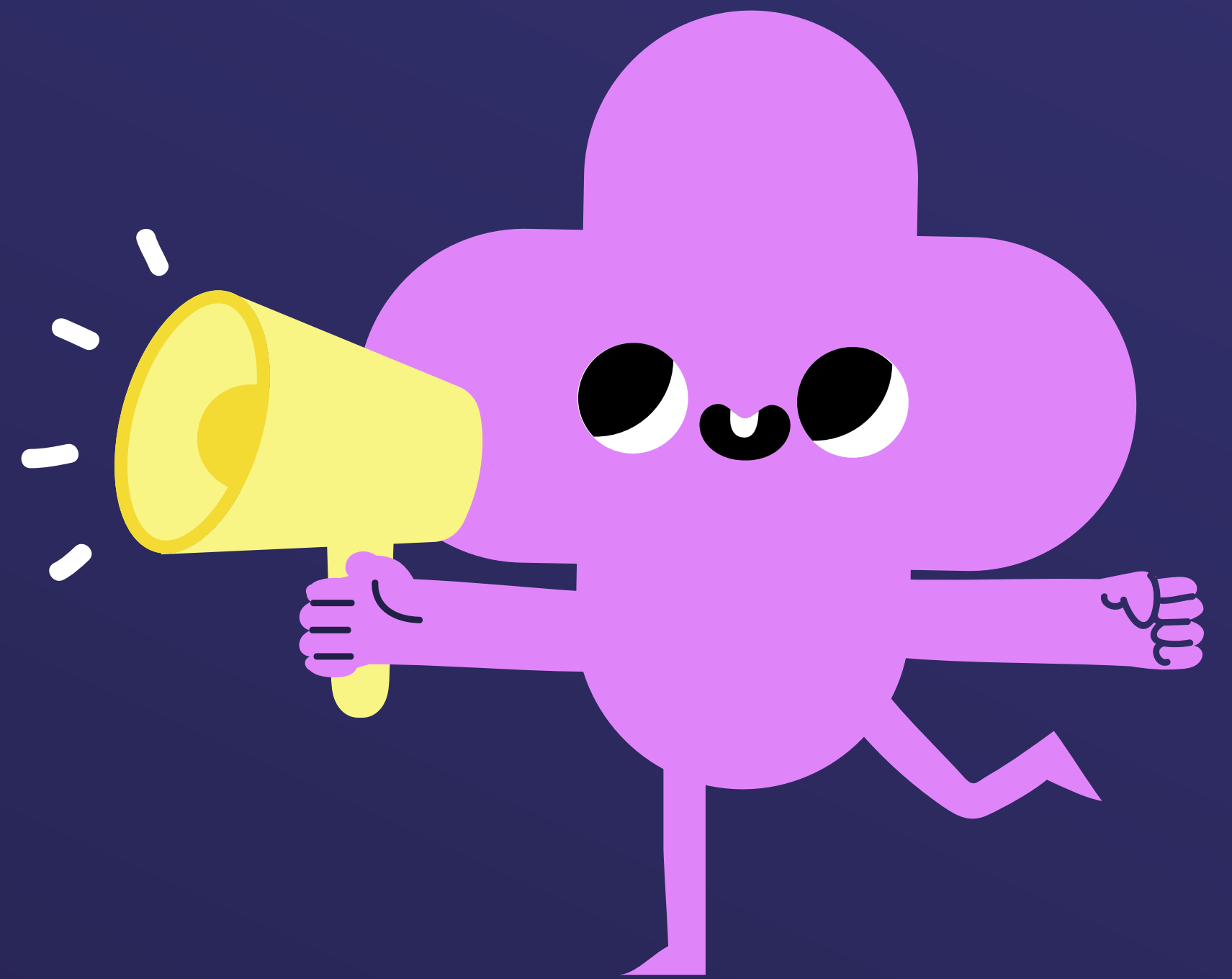


Design for Everyone

Laura Kalbag
@LauraKalbag



?

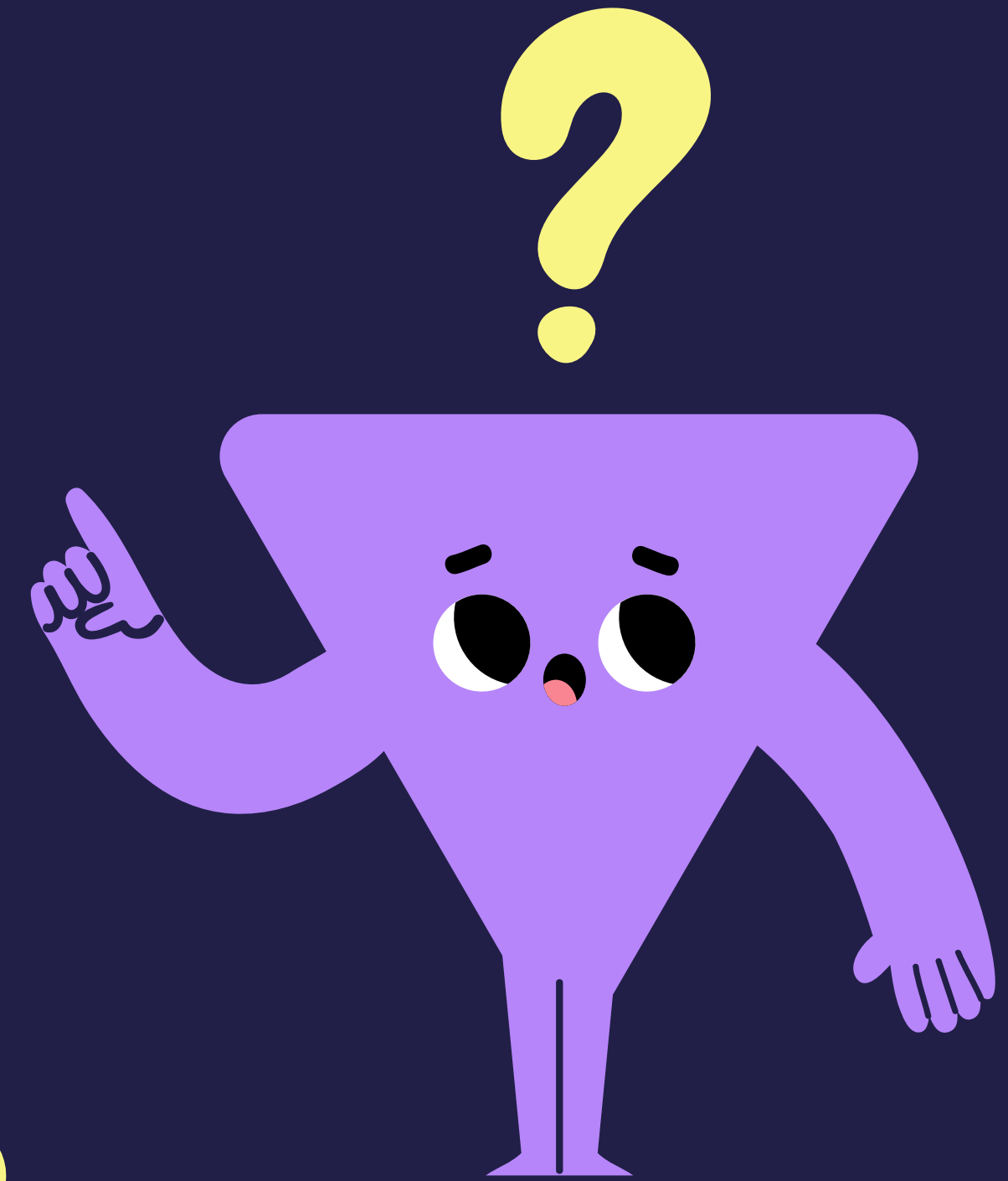
?

?

What kind of
designer do I
want to be?

?

?



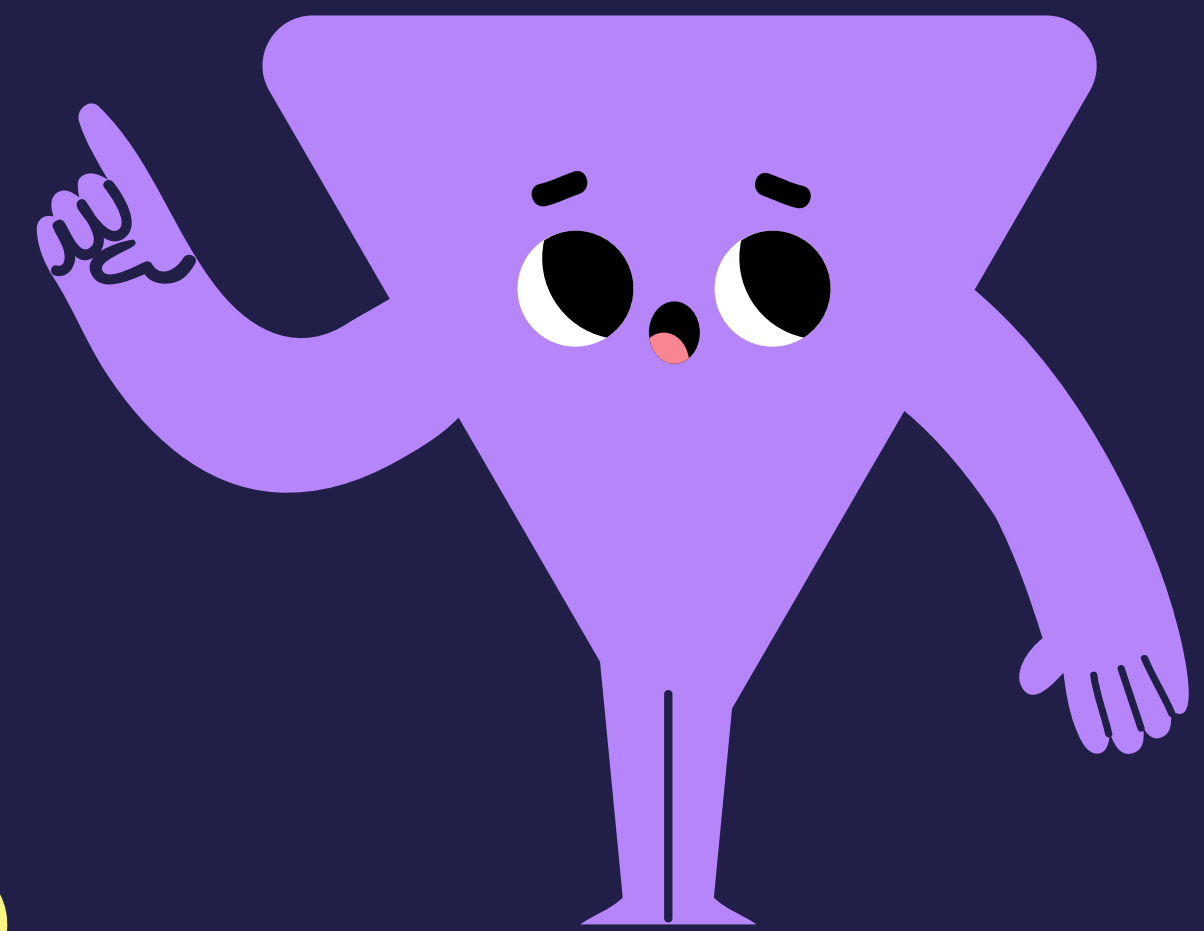
?

?

?

?

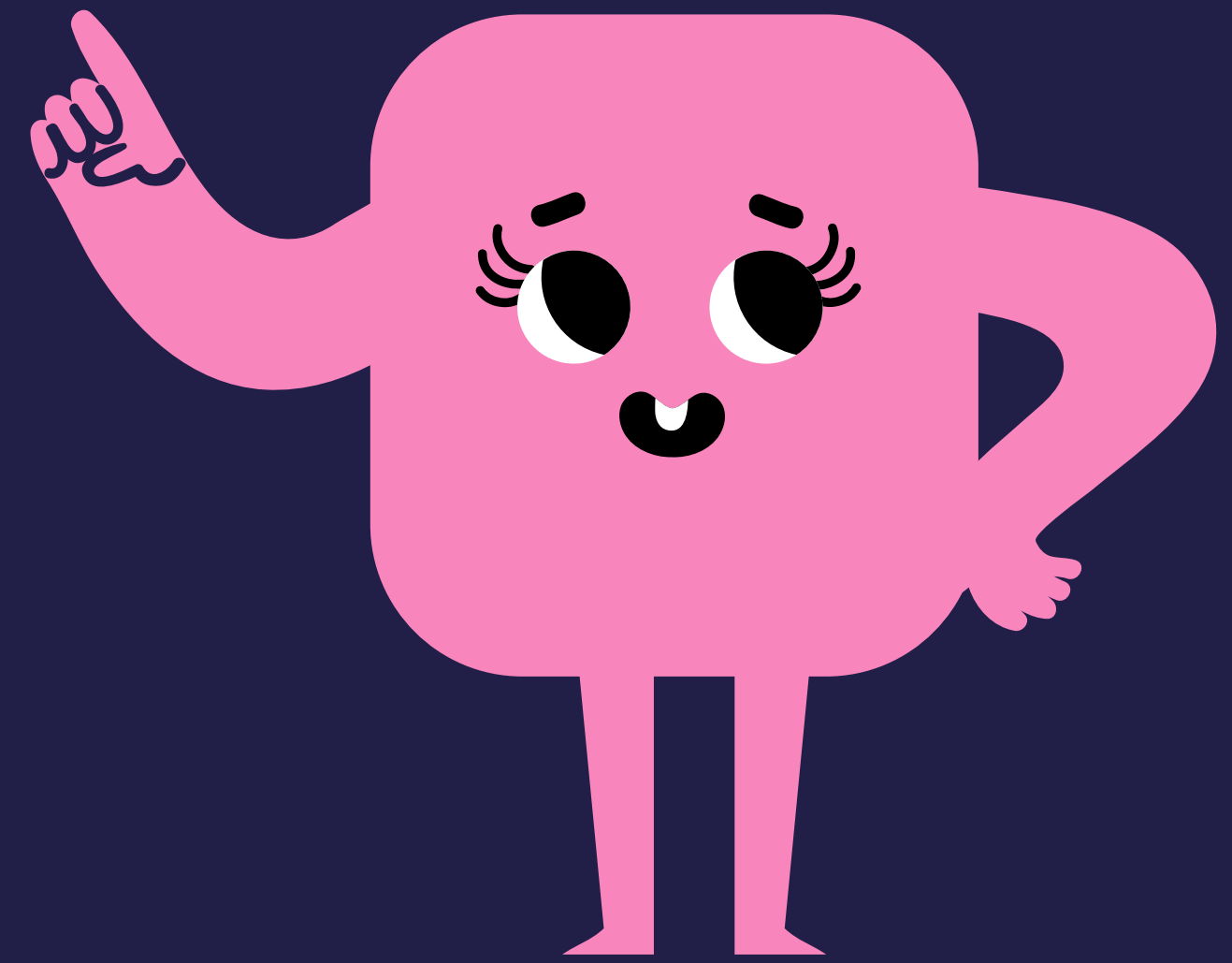
What makes a
good designer?



?

?

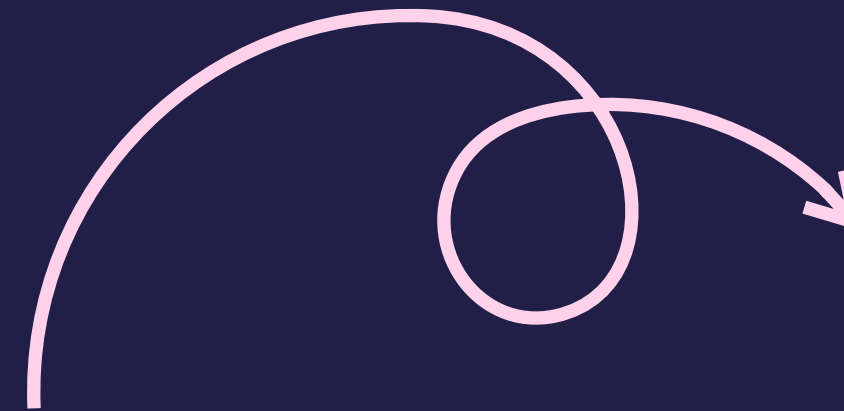
Design is not just
about making
something pretty.



usable

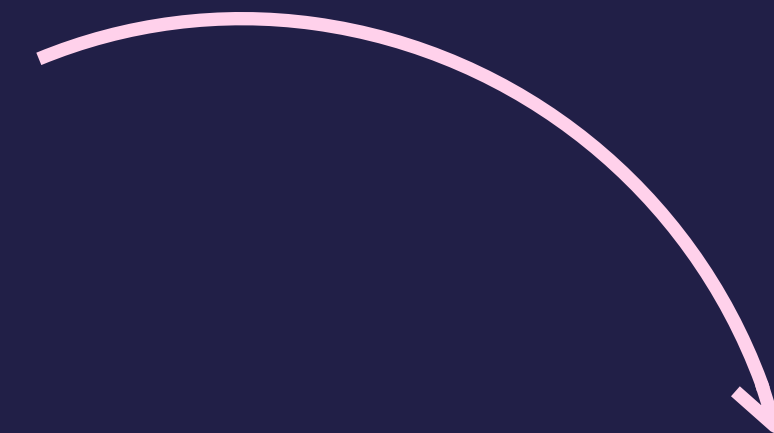


useful



What makes good design?

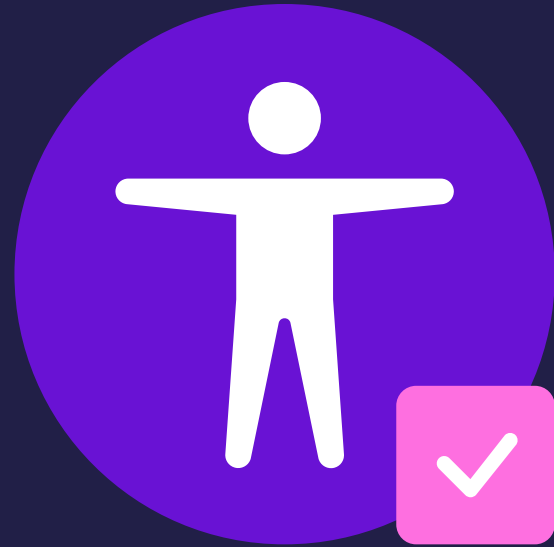
easy to understand



accessible



What makes
accessible design?



Accessible design checklists

<https://penpot.app/penpothub/plugins/accessible-design-checklist>

Accessible design checklist

ACCESSIBLE DESIGN CHECKLIST

For the Mockup file. Your checked items are visible only to you.

Accessibility makes your design more usable for everyone and helps prevent the exclusion of people with a range of hearing, movement, sight, and cognitive abilities.

CONTENT

Even if you're using dummy content, set a good example for making your content accessible.

- ☒ Use plain language and avoid figures of speech, idioms, and complicated metaphors.
- ☐ Use headings to introduce and section content.
- ☐ Complex images like charts, graphs, and maps have text alternatives.

LINKS

- ☒ Links are recognizable as links and distinguishable from the non-interactive text.
- ☐ Link text is unique and describes the link's destination, not just "click here."

Accessible design checklists



A11y Project

www.a11yproject.com/checklist/



Geri Reid's WCAG accessibility checklist

gerireid.com/wcag-for-designers.html



How to meet WCAG (Quick Reference)

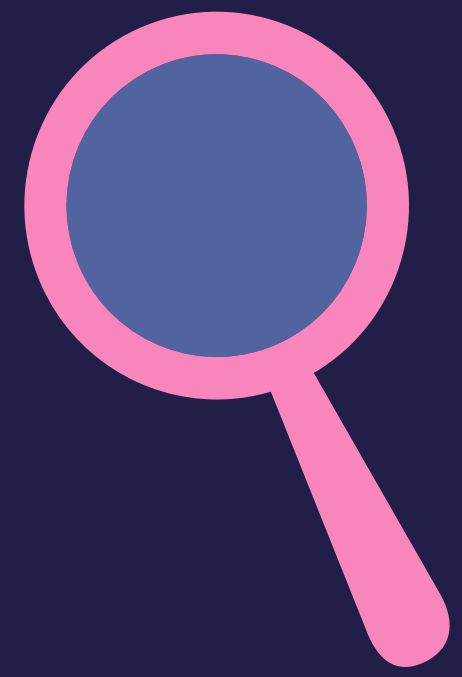
www.w3.org/WAI/WCAG22/quickref/



Web Content Accessibility Guidelines



Accessible design checklists



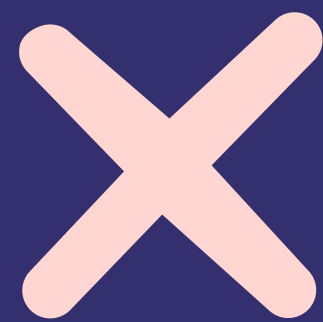
What is accessibility
when it comes
to design?



Visually accessible



Check the text colour contrast.



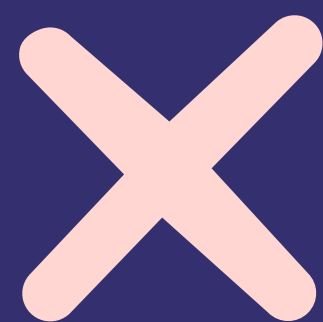
Colour contrast



Colour contrast

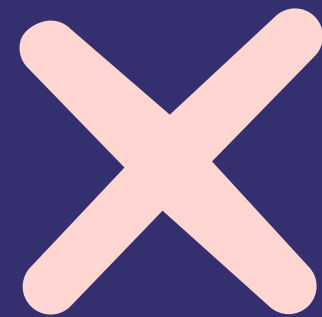


Check icon contrast.





Check the contrast for inputs
such as form inputs,
checkboxes, and buttons.



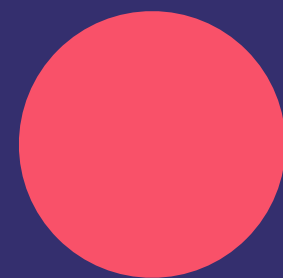
Share



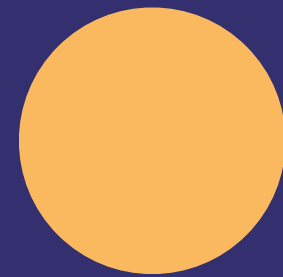
Share



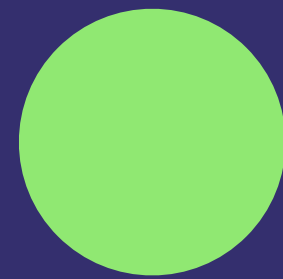
Make sure colour isn't the only way you communicate information.



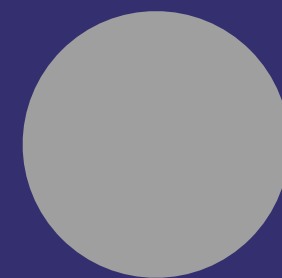
Stop



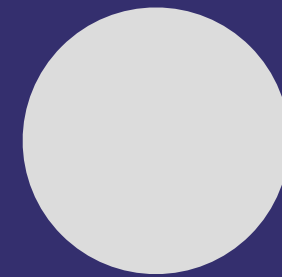
Wait



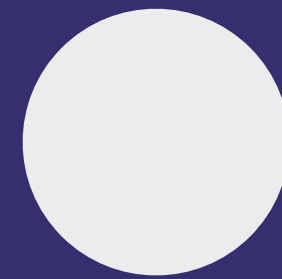
Go



Stop



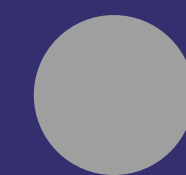
Wait



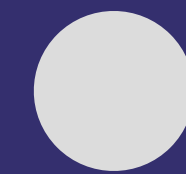
Go



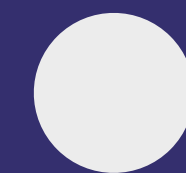
Make sure colour isn't the only way you communicate information.



Purple



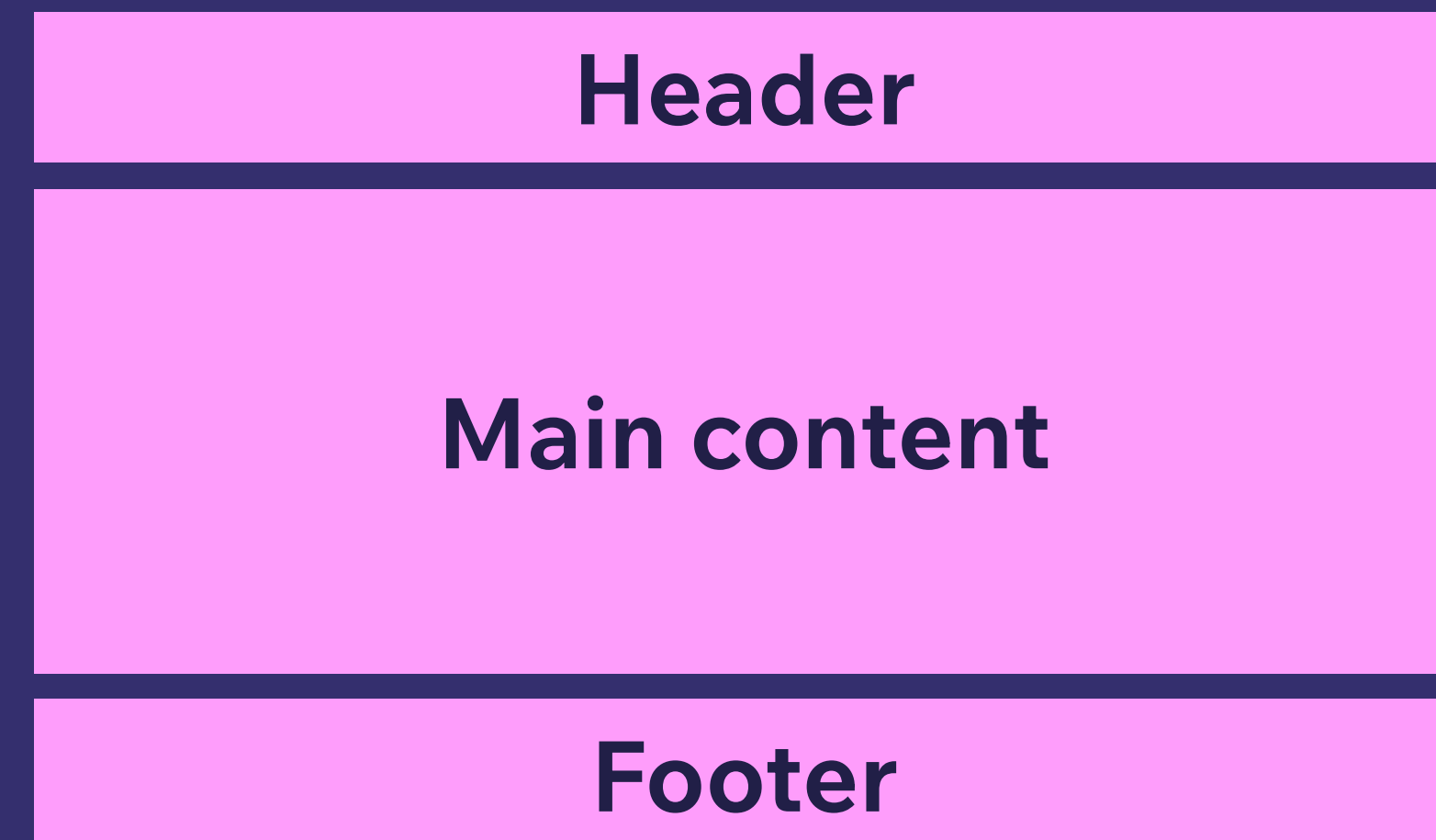
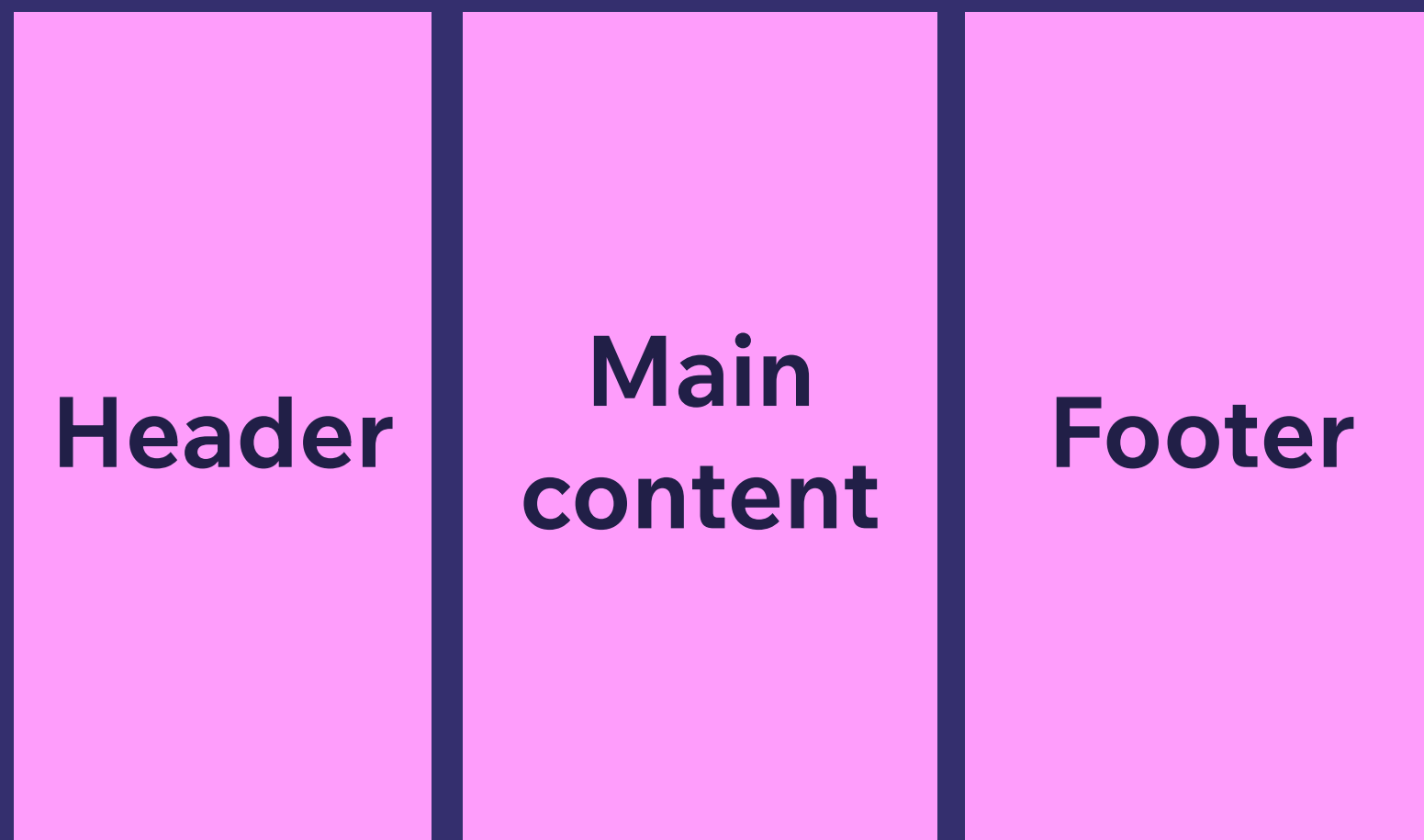
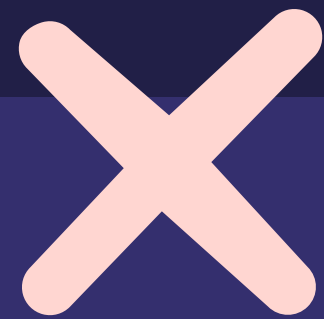
Orange



Grey

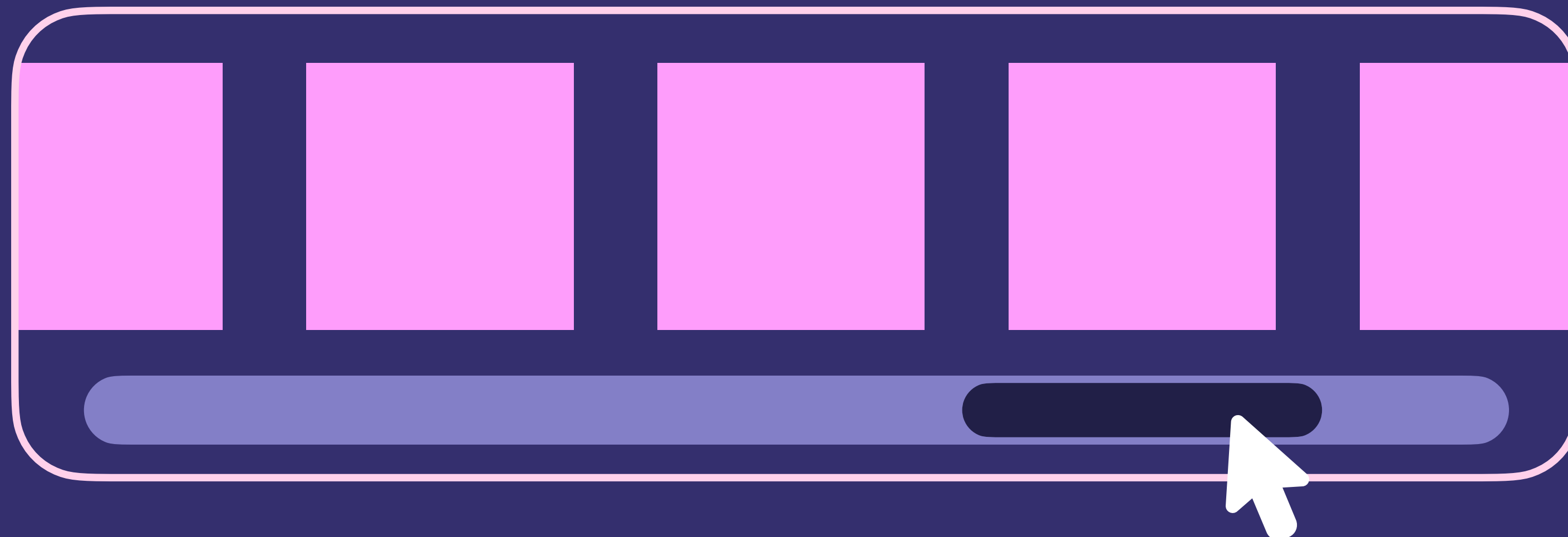
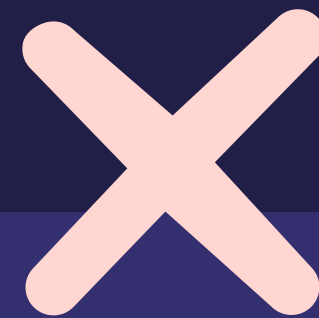


The layout is simple and straightforward.



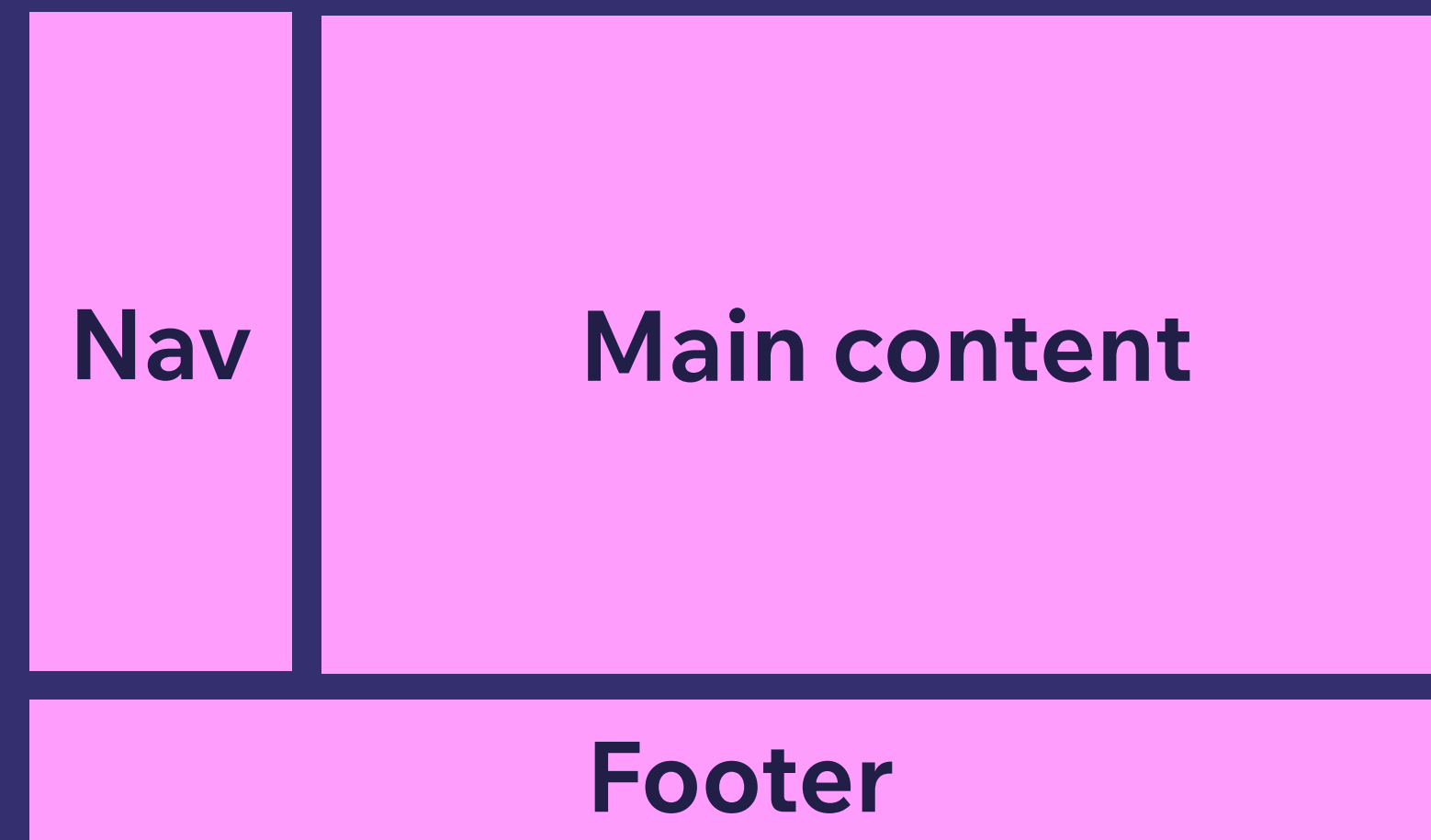
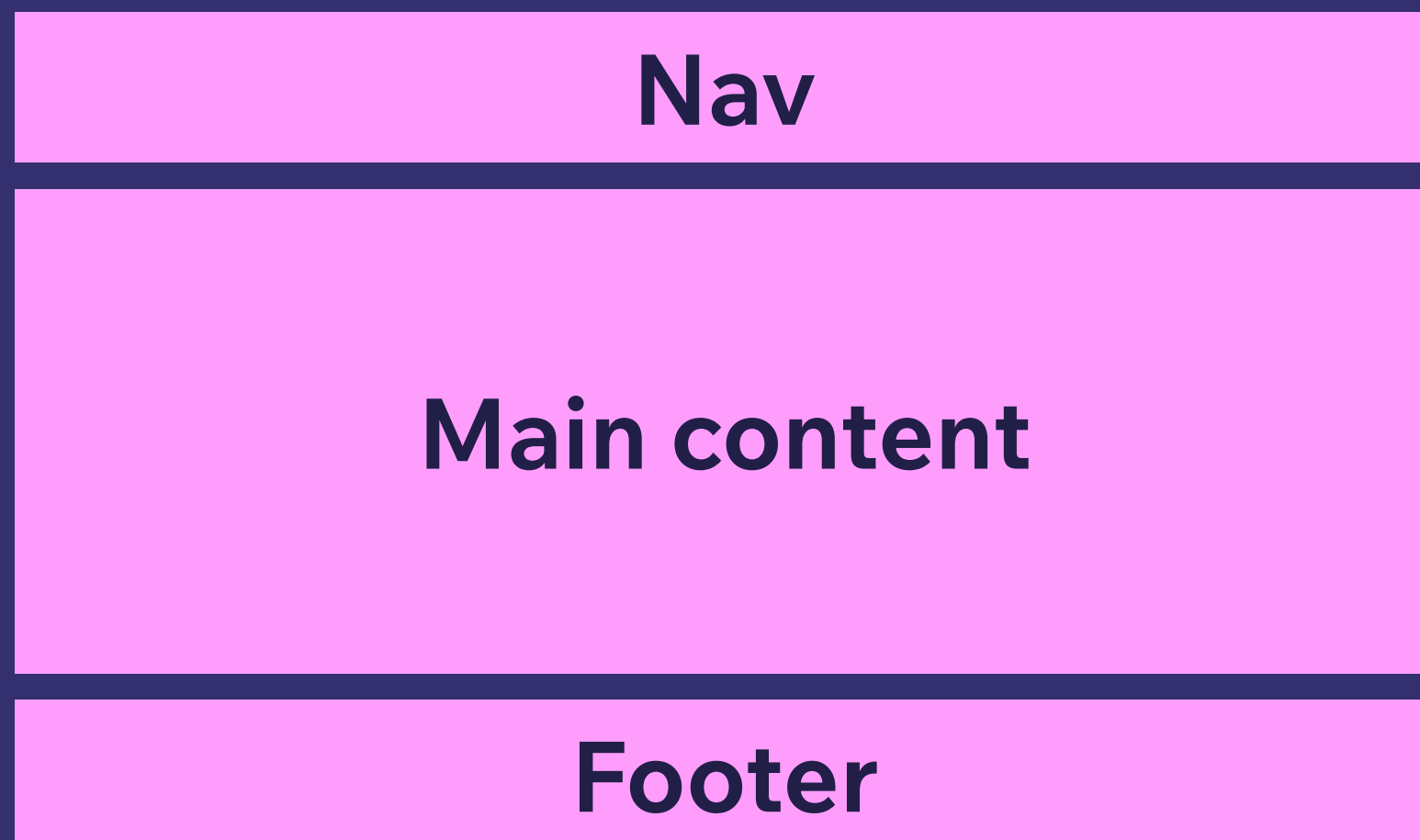
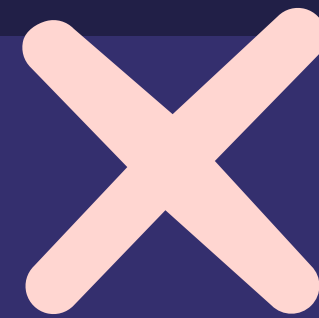


The layout doesn't require horizontal scrolling.



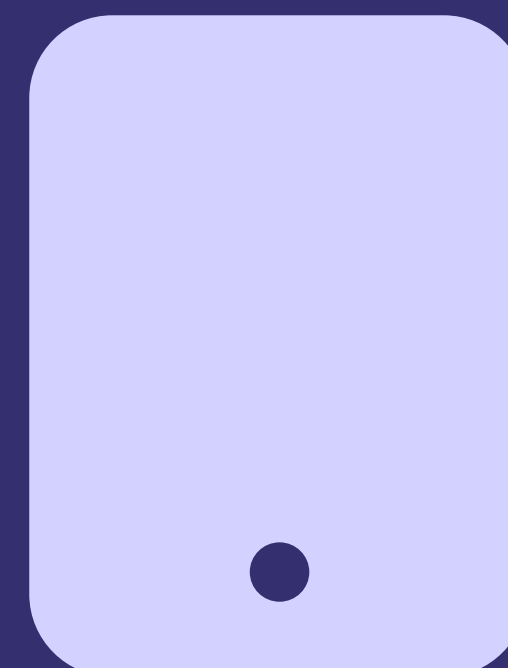
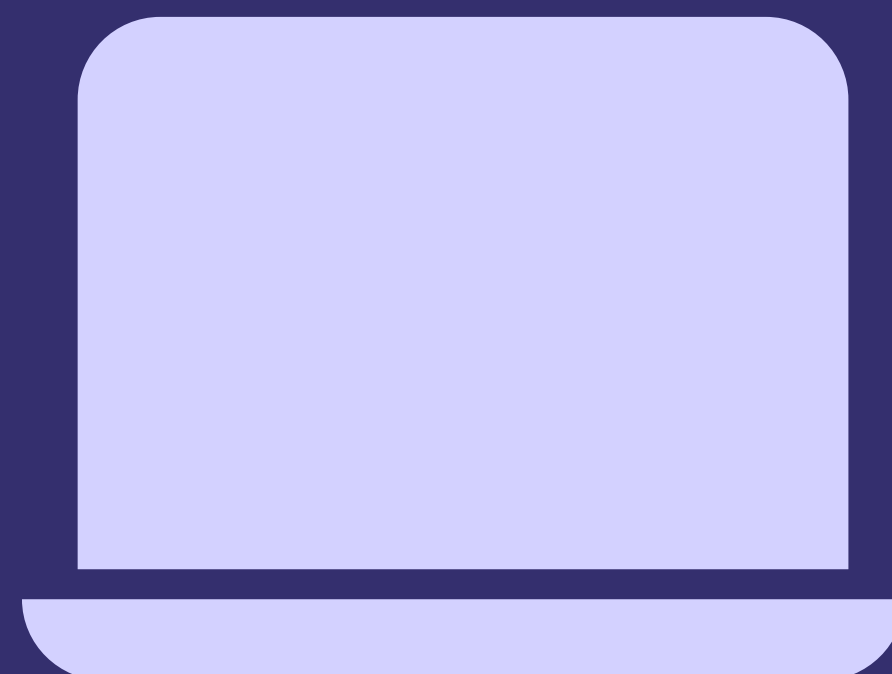
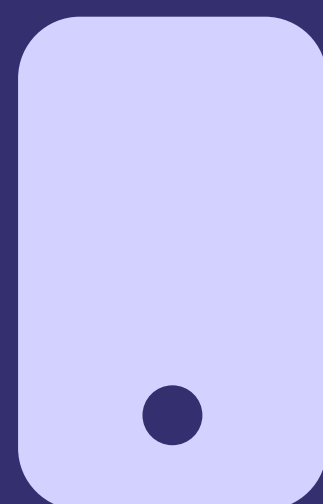


The layout is consistent across different views and pages.





The design works on different
viewport sizes and orientations.





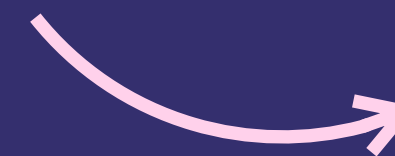
**Make visuals
accessible**



Alternative text is provided for images and icons.



Home



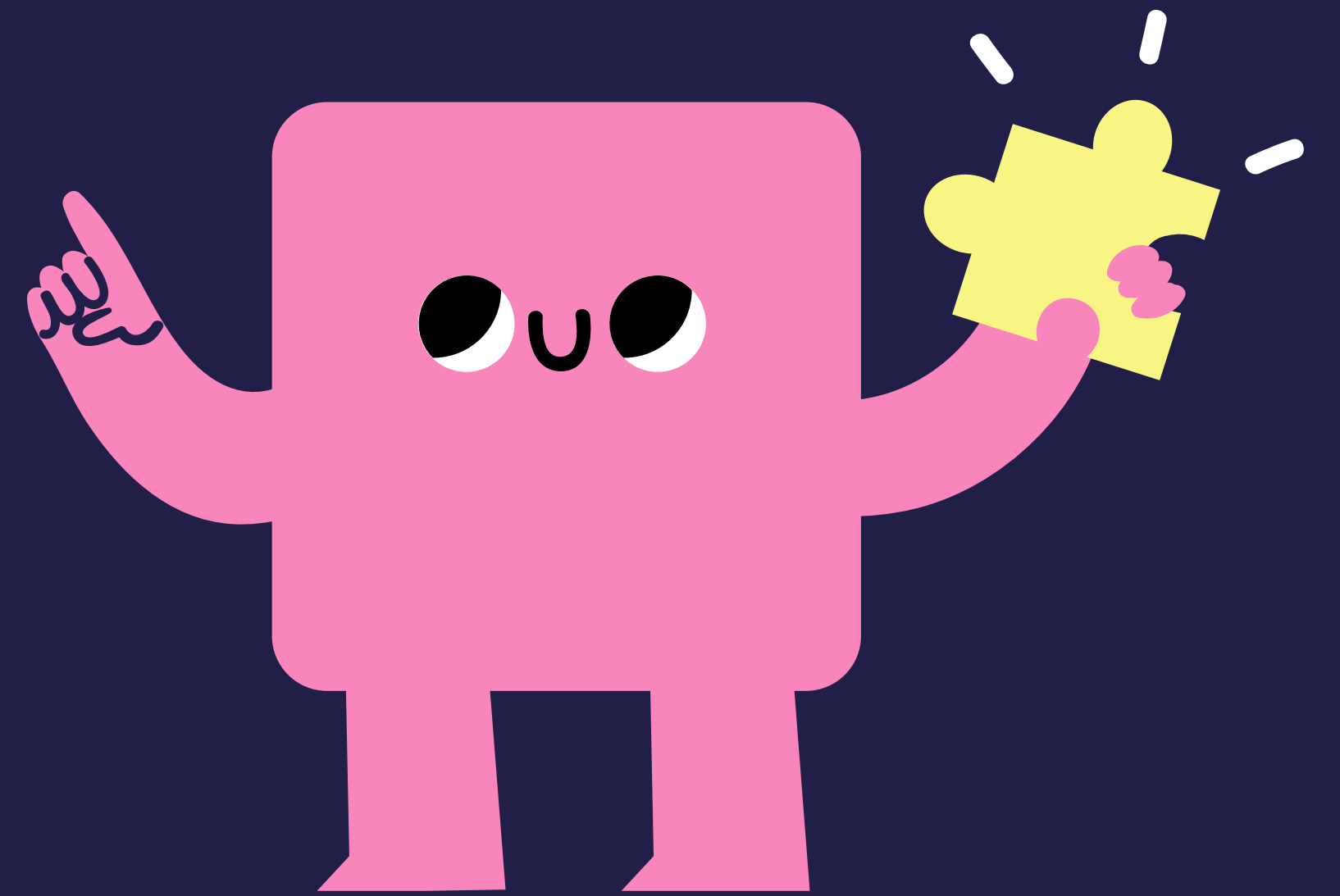


Text alternatives are provided for images, charts, graphics, and maps.



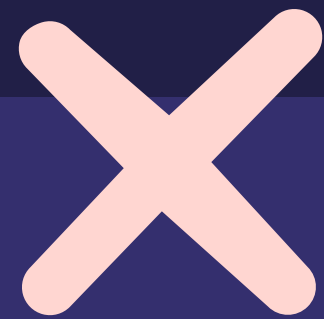
Bar chart counting the quantity of vowels in the text. A occurs the most with 8, then E with 6, I with 4, and O with 2. U does not occur in the text.

Design is
about how the
thing works.





Interactive objects look visually interactive.



some text with a link.



some text with a link.





Interactive objects have a large enough target area.



US & Canada

UK

Africa

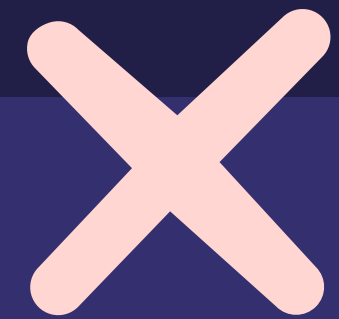
Australia

Asia

Europe



There's enough space between interactive items to prevent accidental interactions.



US & Canada

UK

Africa

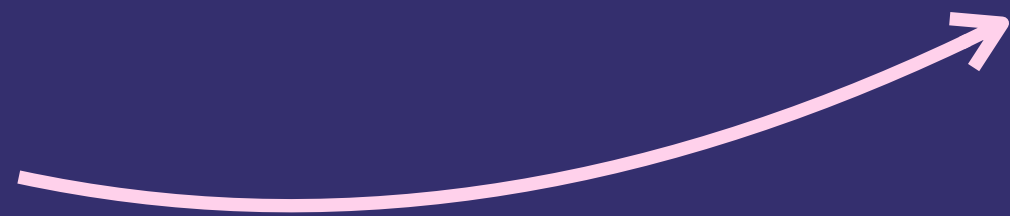
Australia

Asia

Europe



Users can access content and interactions without hovering.



Discover

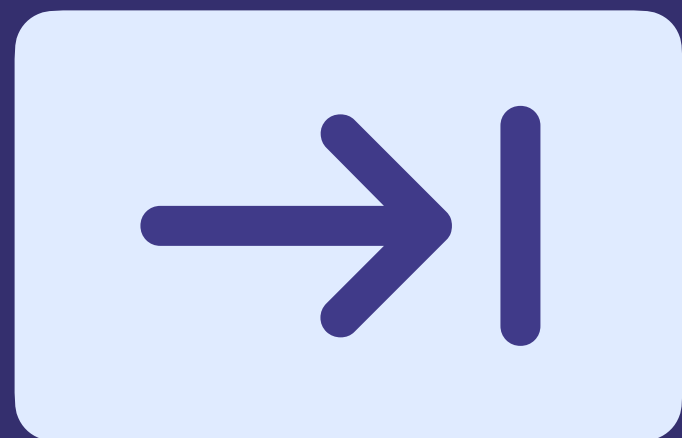
Watch

Listen

Services



Interactive elements have visible focus styles for keyboard input.



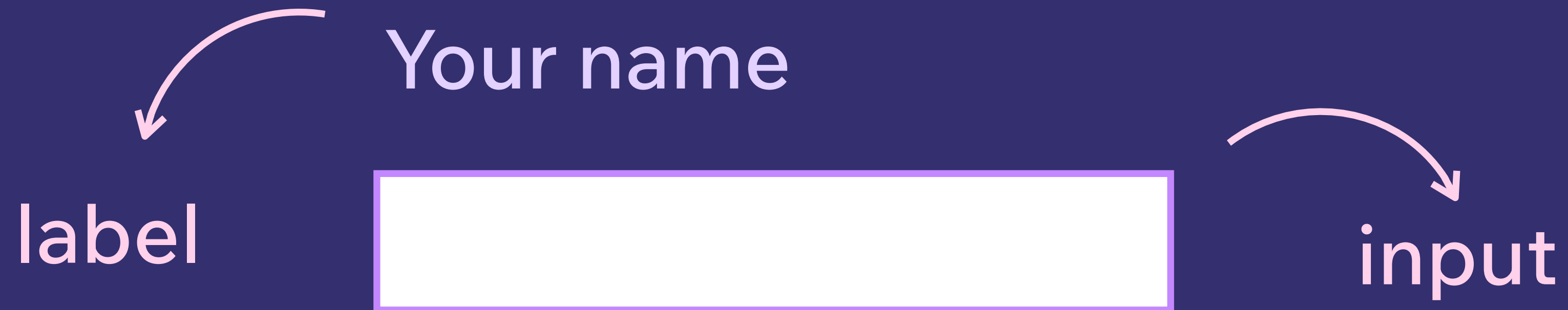
some text with a link.

The image features a dark blue background with several yellow stars of varying sizes scattered around the central text. There are 10 stars in total: one in the top left, one in the top center, one in the top right, one in the middle left, one in the middle right, one in the bottom left, one in the bottom center, one in the bottom right, one in the bottom left corner, and one in the bottom right corner.

Apps are *fancy* forms

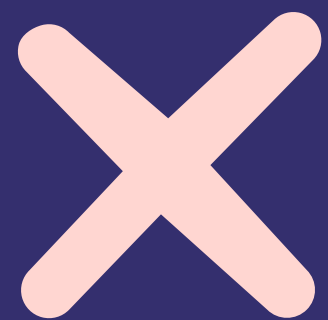


All form inputs have a corresponding label element.





Placeholder text is not used for form input labels.



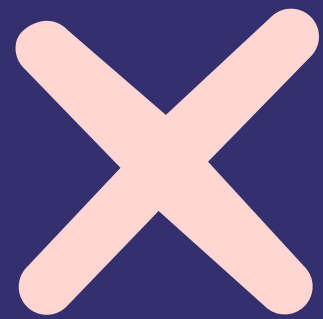
Your name

Your name





Required form fields are indicated using text.



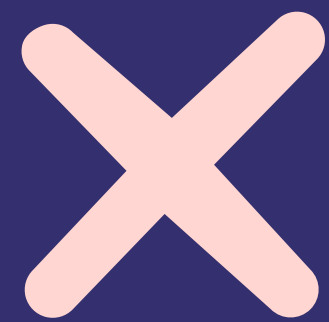
Your name *



Your name (required)



Form input errors are displayed above the form, indicating which form field they correspond to.



Sign up

Your name (required)

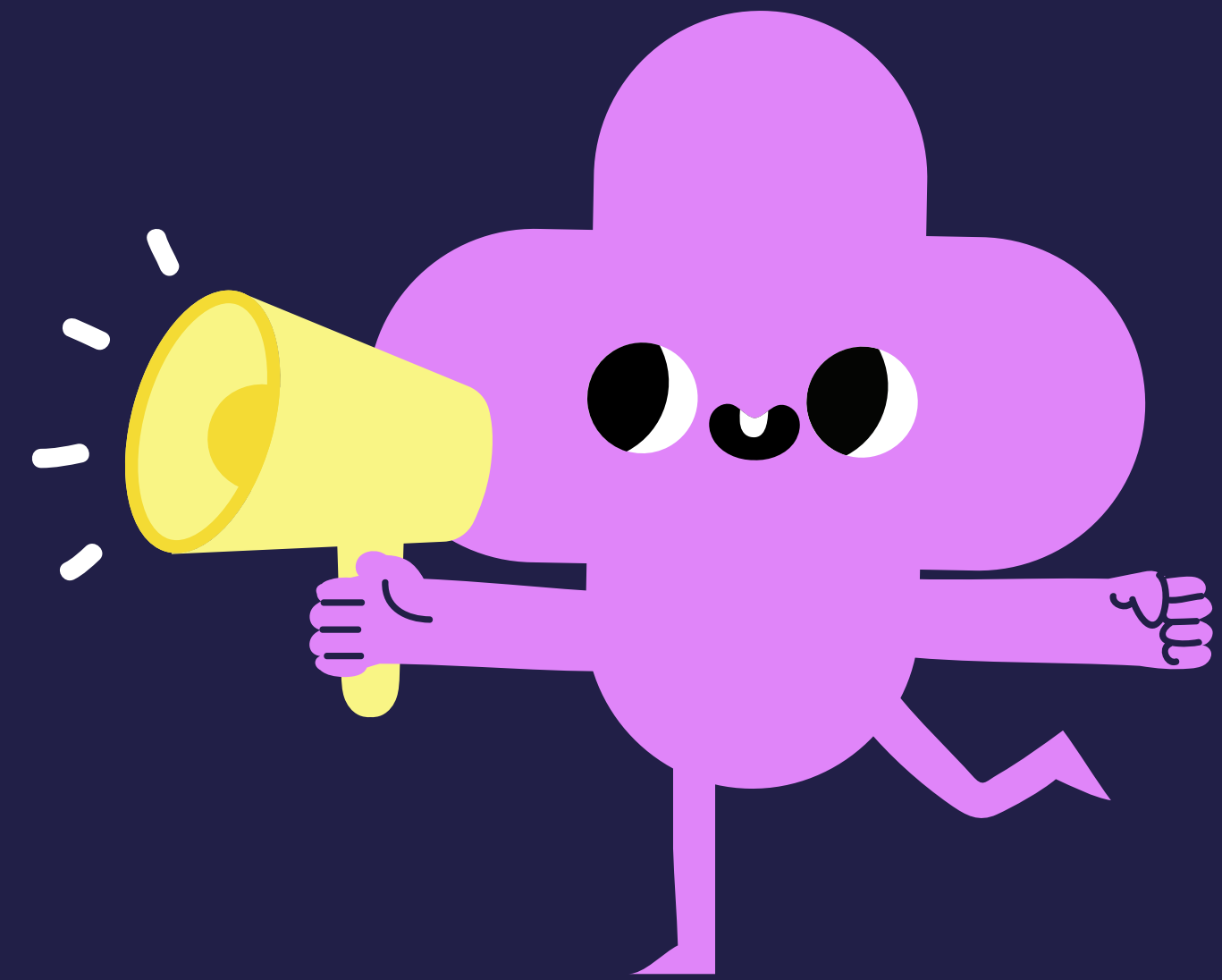
Form error
Your name is required.

Sign up

Your name (required)

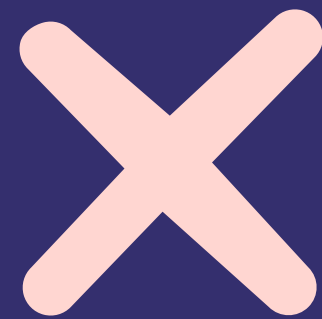


We're all
influencers.





Accessible labels and
micro copy



Button text



Save changes



Use headings

Husky

🌐 30 languages ▾

Article [Talk](#)

[Read](#) [Edit](#) [View history](#) [Tools](#) ▾

From Wikipedia, the free encyclopedia

For other uses, see [Husky \(disambiguation\)](#).

Husky is a general term for a dog used in the [polar regions](#), primarily and specifically for work as [sled dogs](#). It refers to a traditional northern type, notable for its cold-weather tolerance and overall hardiness.^{[1][2]} Modern racing huskies that maintain arctic breed traits (also known as Alaskan huskies) represent an ever-changing [crossbreed](#) of the fastest dogs.^{[3][4]}

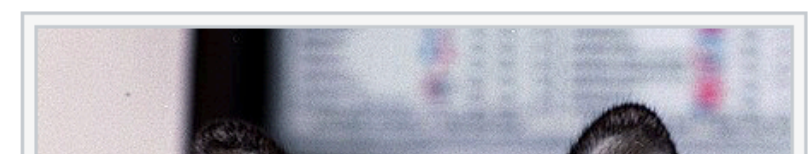
Huskies have continued to be used in [sled-dog racing](#), as well as expedition and trek style [tour](#) businesses, and as a means of essential transportation in rural communities.^[5] Huskies are also kept as pets, and groups work to find new pet homes for retired racing and adventure-trekking dogs.^[6]



Dogsled huskies at rest after racing

Etymology [\[edit \]](#)

The term "husky" first came into usage in the mid to late 1700s. At this time, "Esquimaux" or "[Eskimo](#)" was a common term for pre-Columbian Arctic inhabitants of North America. Several





Use meaningful elements.

<h1> →

<p> {
<p> {
<h2> →

Husky

🌐 30 languages ▼

Article [Talk](#)

[Read](#) [Edit](#) [View history](#) [Tools](#) ▼

From Wikipedia, the free encyclopedia

For other uses, see [Husky \(disambiguation\)](#).

Husky is a general term for a dog used in the [polar regions](#), primarily and specifically for work as [sled dogs](#). It refers to a traditional northern type, notable for its cold-weather tolerance and overall hardiness.^{[1][2]} Modern racing huskies that maintain arctic breed traits (also known as Alaskan huskies) represent an ever-changing [crossbreed](#) of the fastest dogs.^{[3][4]}

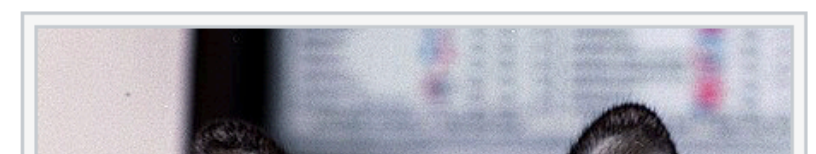
Huskies have continued to be used in [sled-dog racing](#), as well as expedition and trek style [tour](#) businesses, and as a means of essential transportation in rural communities.^[5] Huskies are also kept as pets, and groups work to find new pet homes for retired racing and adventure-trekking dogs.^[6]



Dogsled huskies at rest after racing

Etymology [\[edit \]](#)

The term "husky" first came into usage in the mid to late 1700s. At this time, "Esquimaux" or "[Eskimo](#)" was a common term for pre-Columbian Arctic inhabitants of North America. Several





Use meaningful elements.

<p> <input> <header>
<h1> <h2> <button>
<h3> <video>
<footer> <nav> <a>



Use meaningful elements.

`<a>`

another location

`<button>`

Action



Use meaningful elements.

list item

```
<h1>Husky</h1>
```

```
<p>Husky is a general term for a dog used  
in the polar regions, primarily and  
specifically for work as sled dogs.</p>
```

1

**Always keep
accessibility in mind.**

2

Design for flexibility.

3

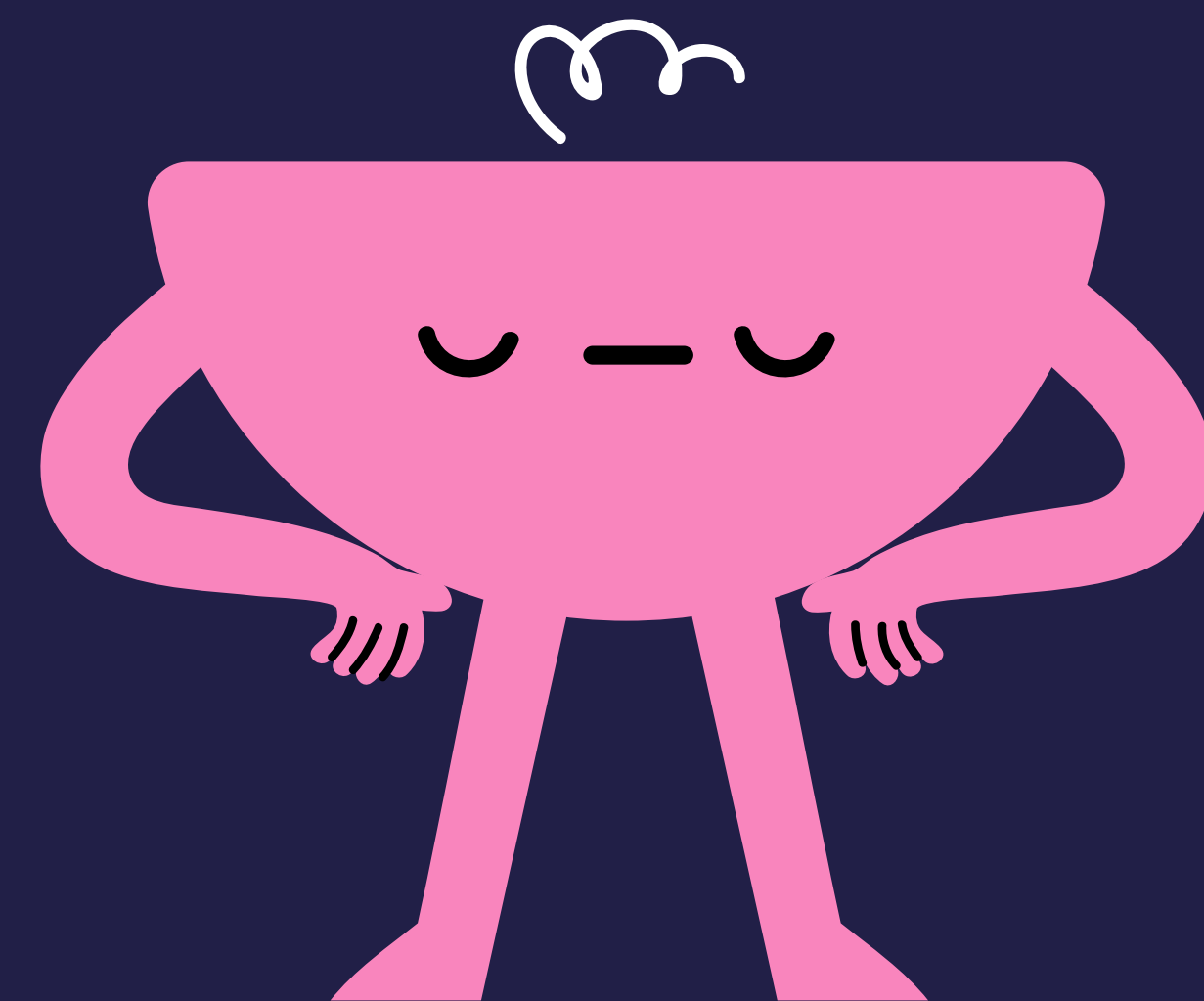
Use guidelines
as guidelines.

4

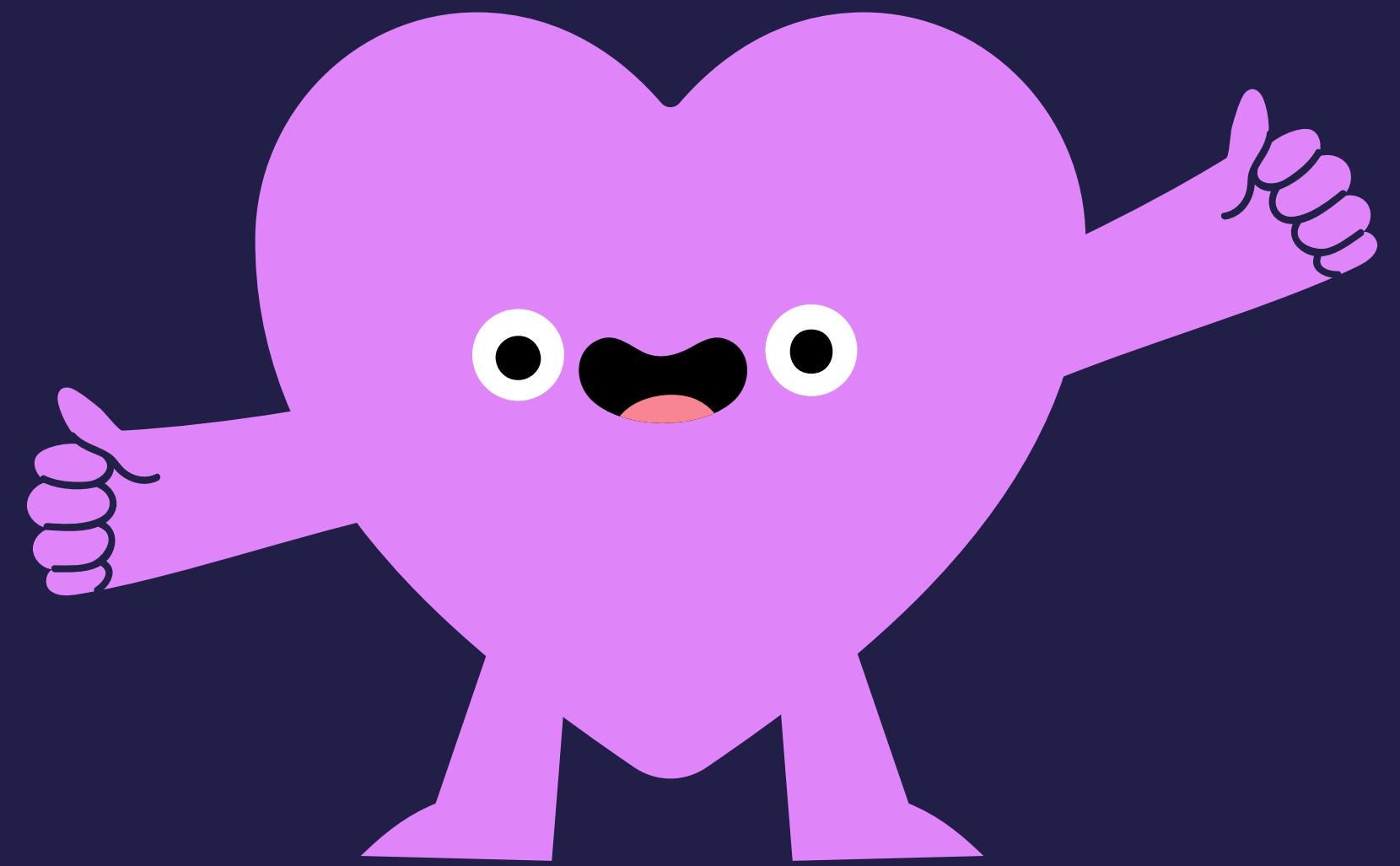
**Listen to
disabled people.**

Accessibility benefits everyone,
but a lack of accessibility
excludes disabled people.

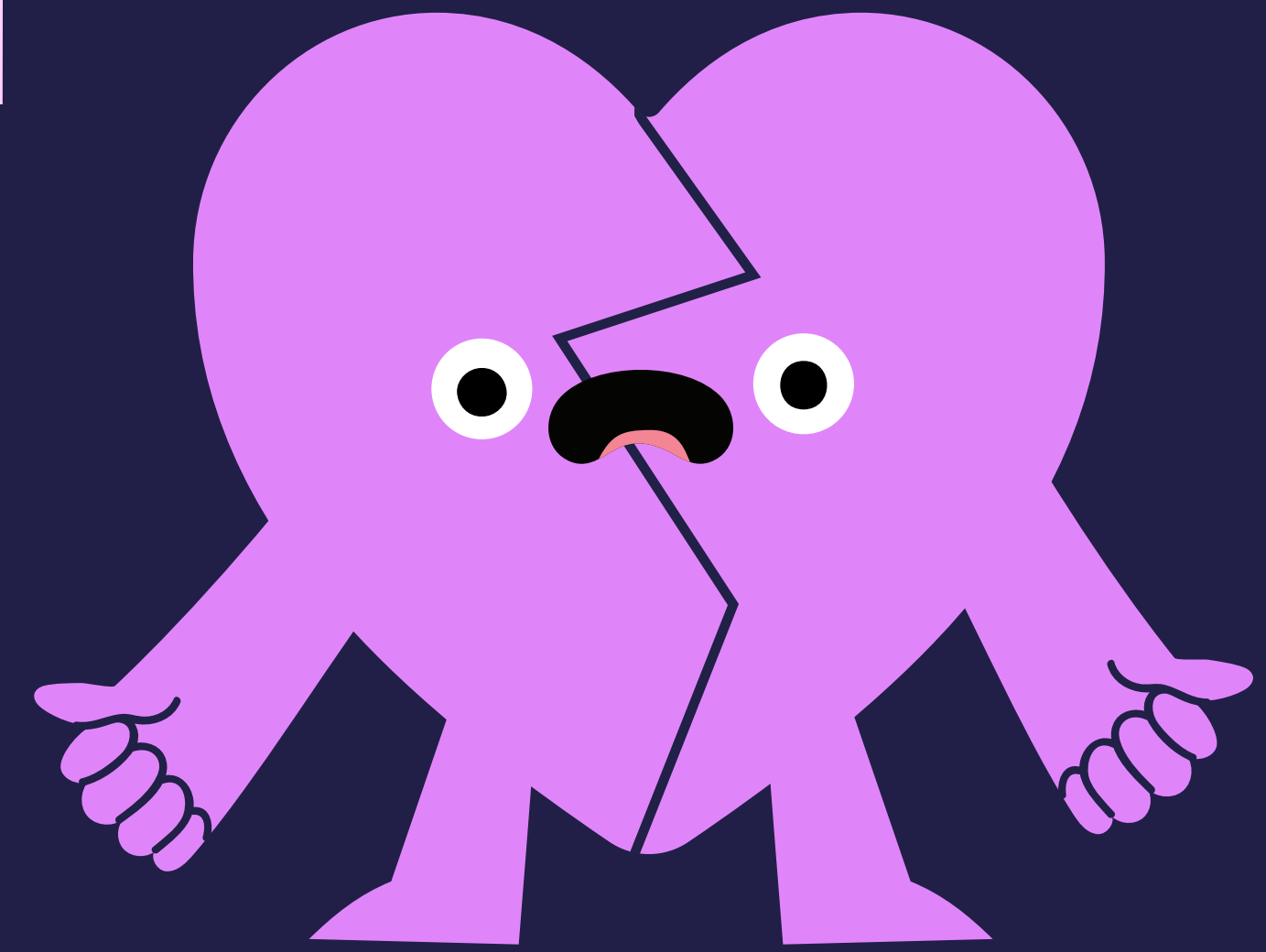
Stuff will get
in your way.



I ❤️ the Web



The hazards of modern day technology



poor
accessibility

unlimited data
required

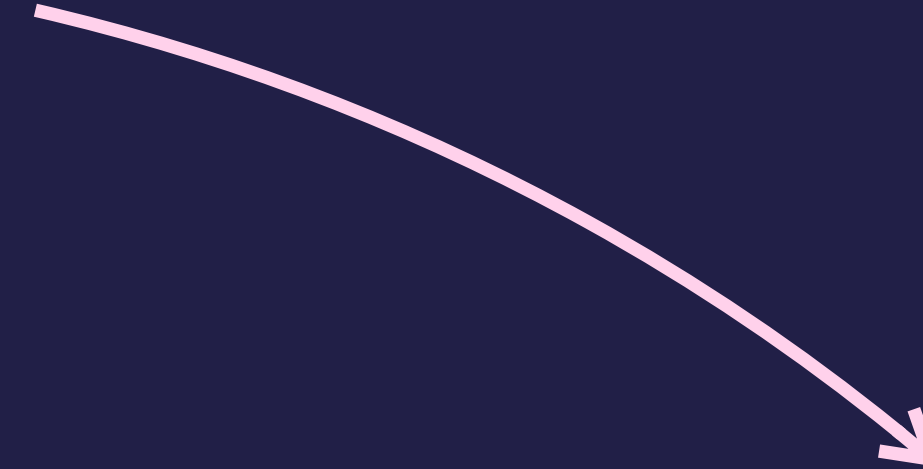
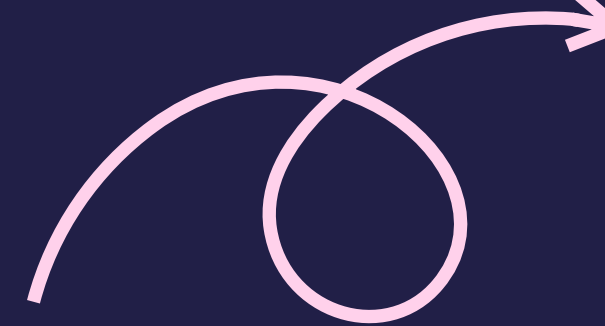
only works in
Google Chrome

Excluding people

requires fast
connection

requires
latest device

online-only



access and
non-discrimination

education
and literacy

freedom of assembly,
association and
participation

Ignoring their rights

freedom of expression
and information

protection of
children and
young people

privacy and
data protection



Causing harm

```
graph LR; A[Causing harm] --> B[discrimination through exclusion]; A --> C[tracking online activity]; A --> D[promoting misinformation and disinformation]; A --> E[designing addictive products];
```

discrimination
through exclusion

tracking online activity

designing addictive products

promoting misinformation
and disinformation

exploiting vulnerable people
for financial gain

exploiting personal
information for
financial gain

Causing harm

```
graph LR; A[Causing harm] --> B[exploiting vulnerable people for financial gain]; A --> C[exploiting personal information for financial gain]; A --> D[destroying the environment for financial gain]; A --> E[sharing personal information with authoritarian governments];
```

destroying the environment
for financial gain

sharing personal information
with authoritarian governments

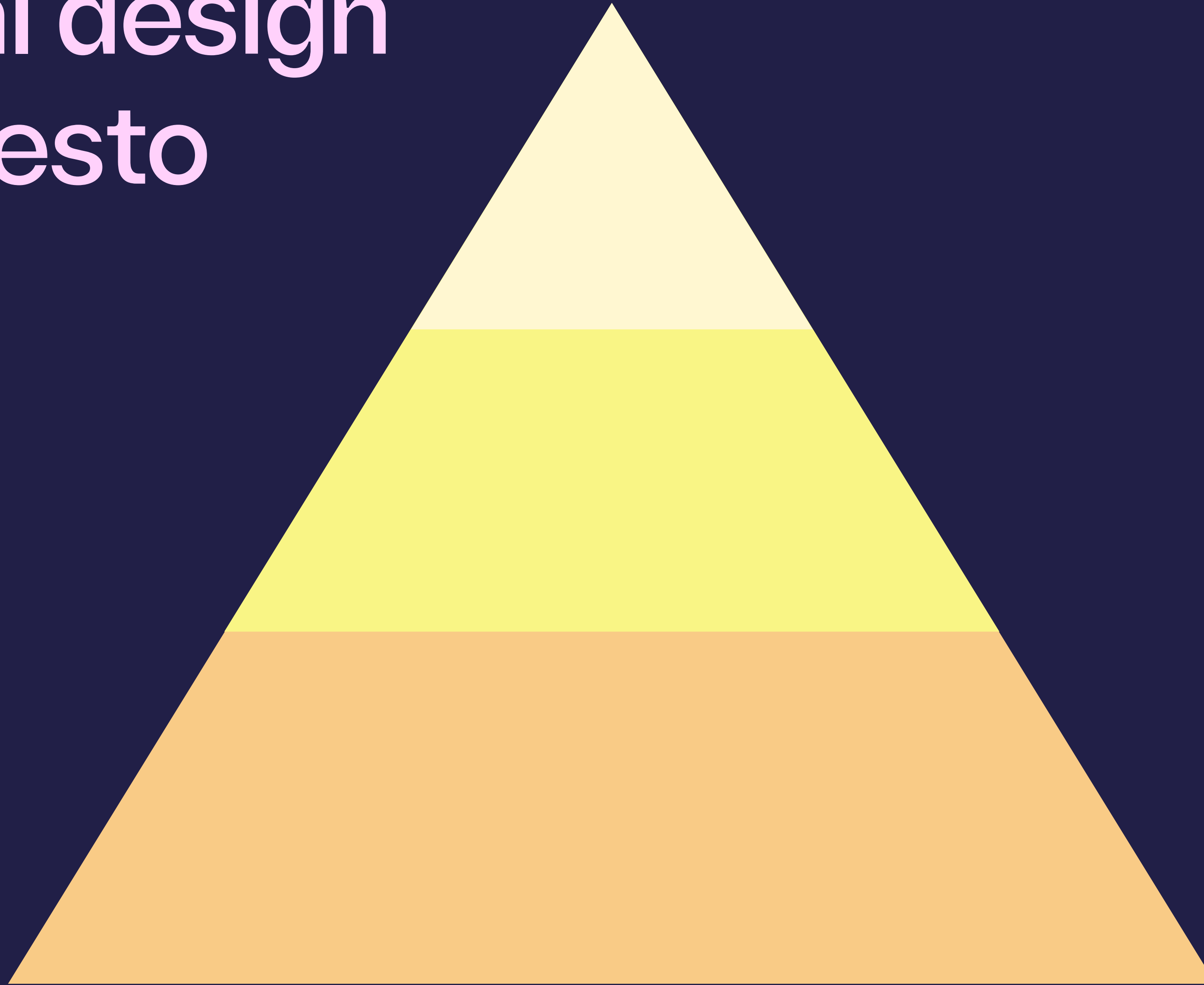
Technology is
vital infrastructure.
Your work is significant.

Your work makes
a difference.

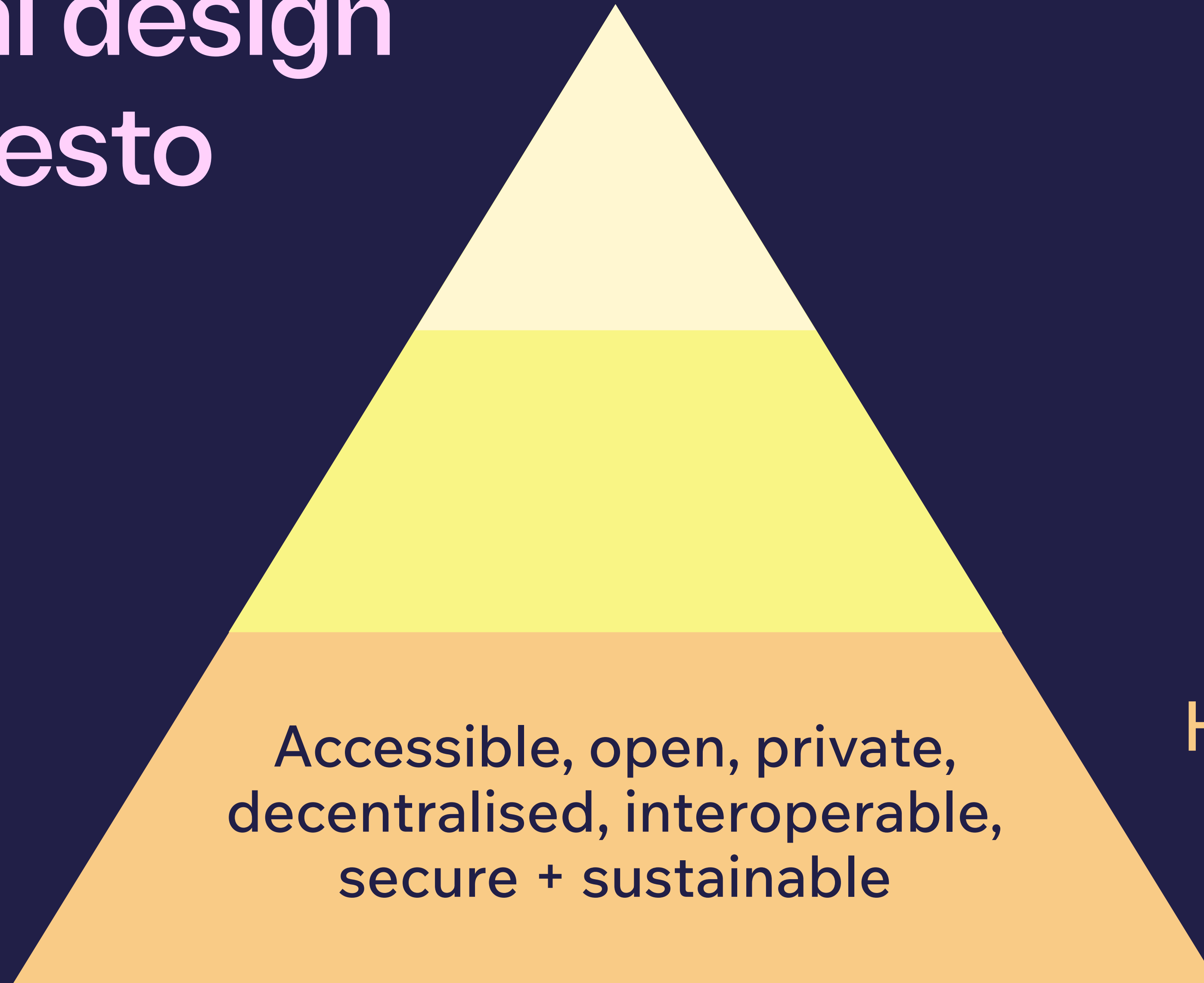
(It might be a
bad difference.)



Ethical design manifesto

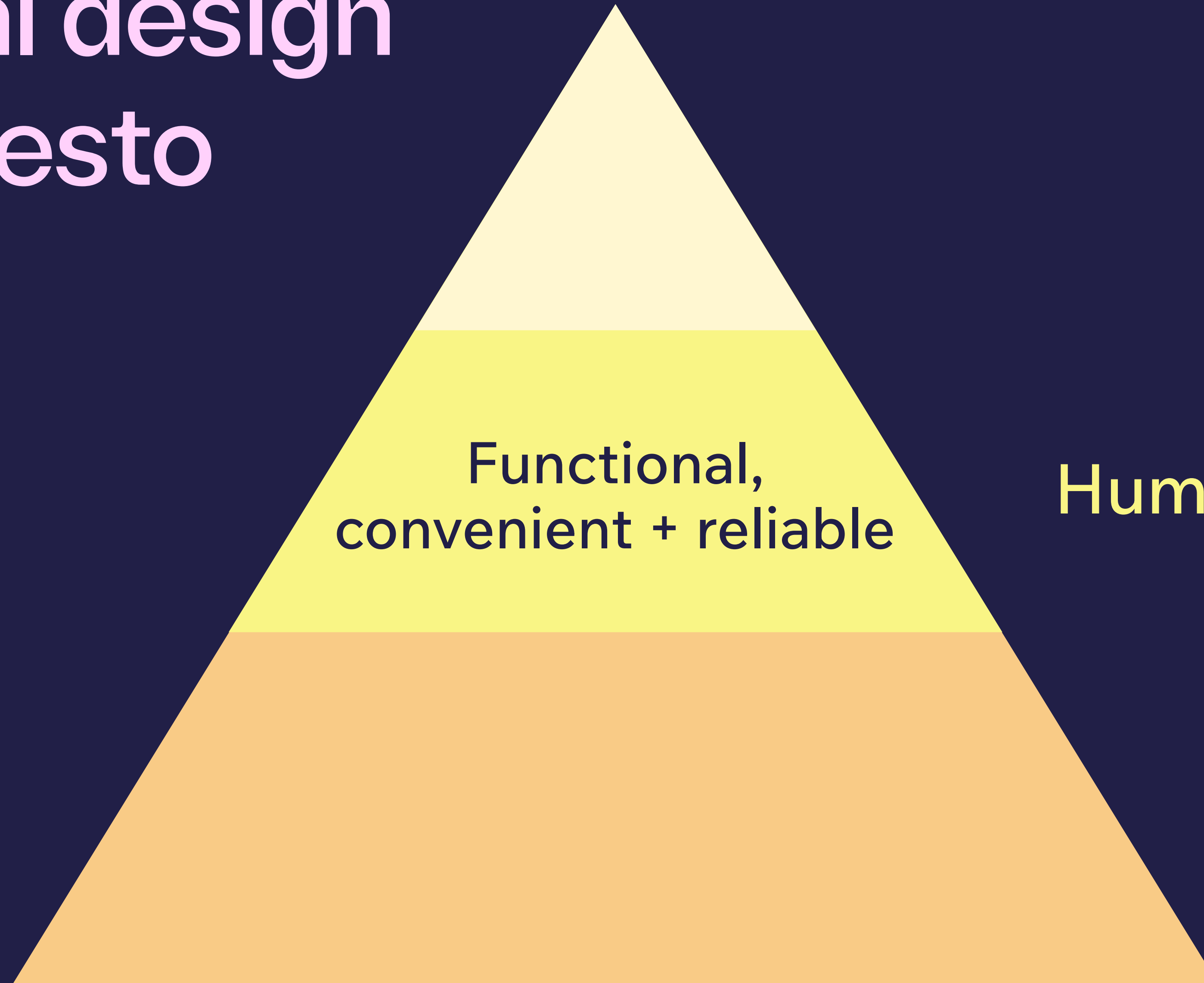


Ethical design manifesto



Human rights

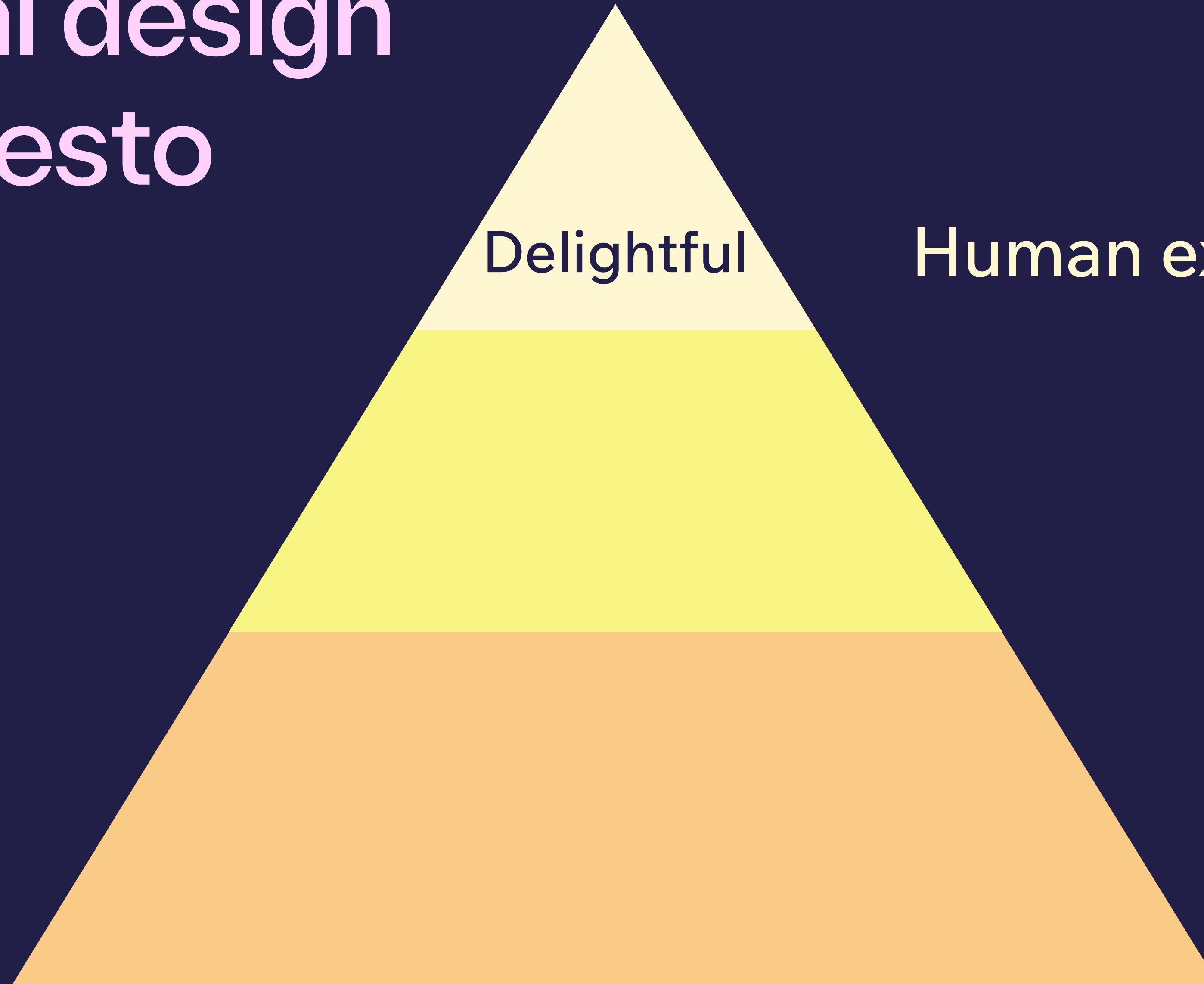
Ethical design manifesto



Functional,
convenient + reliable

Human effort

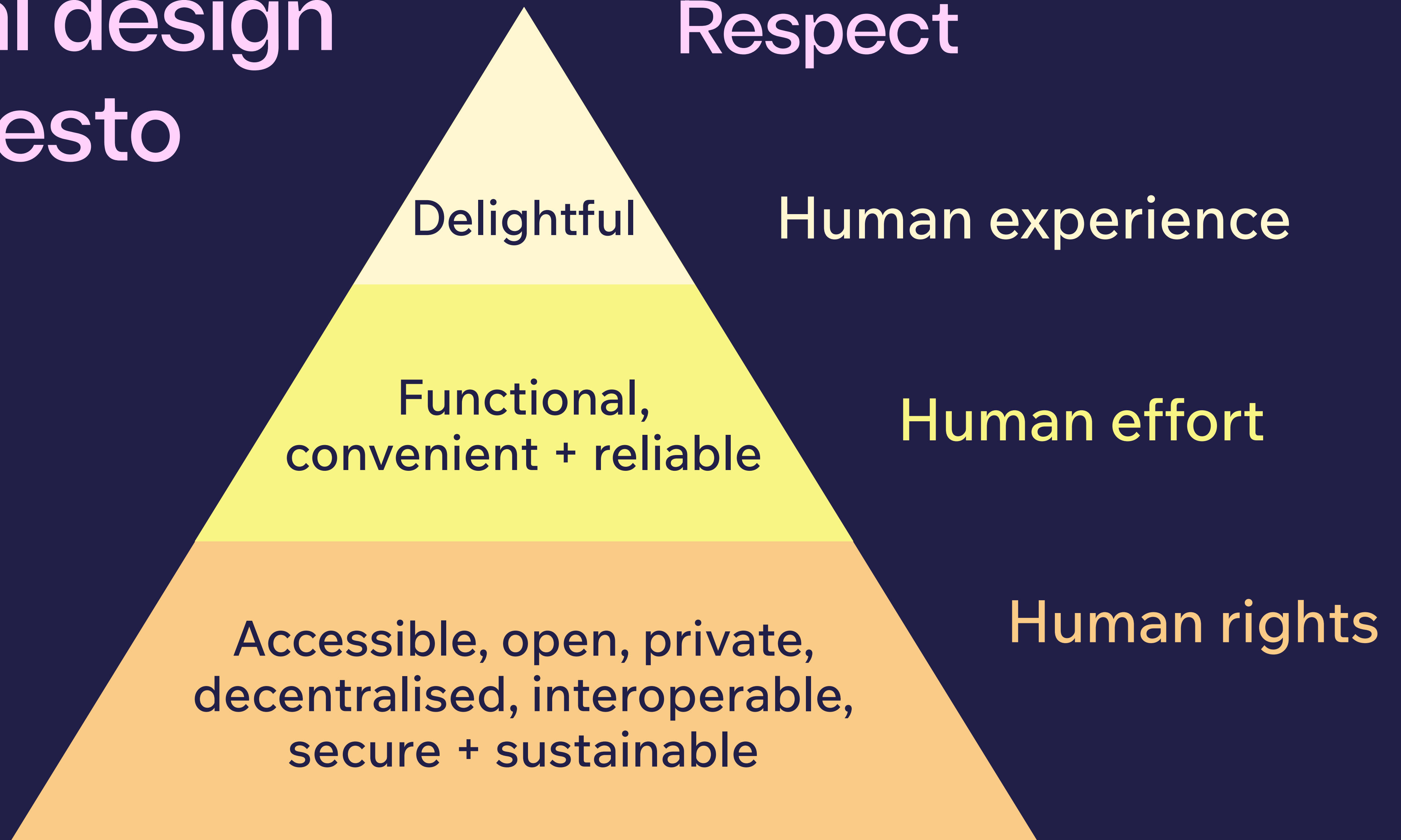
Ethical design manifesto



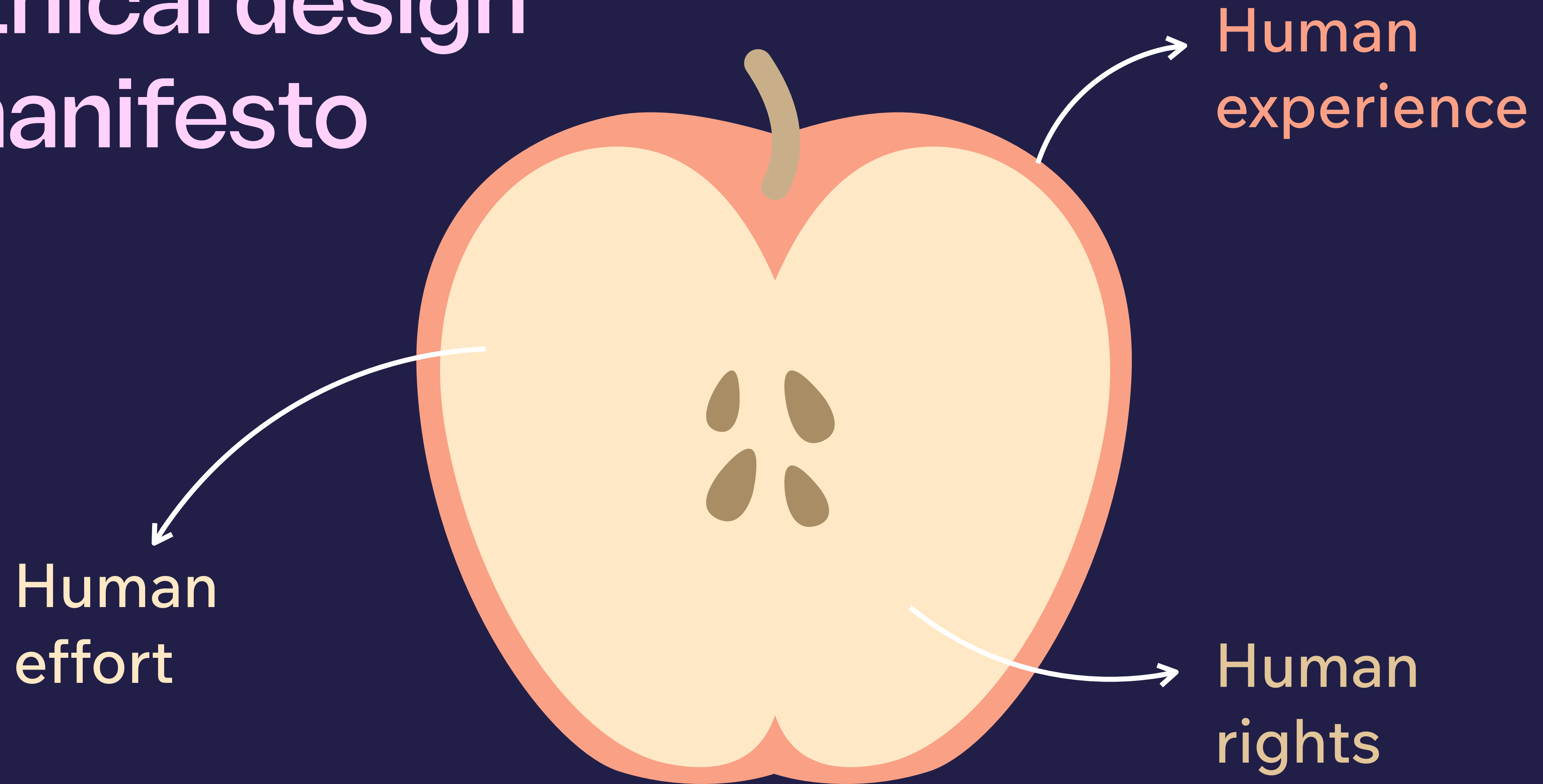
Delightful

Human experience

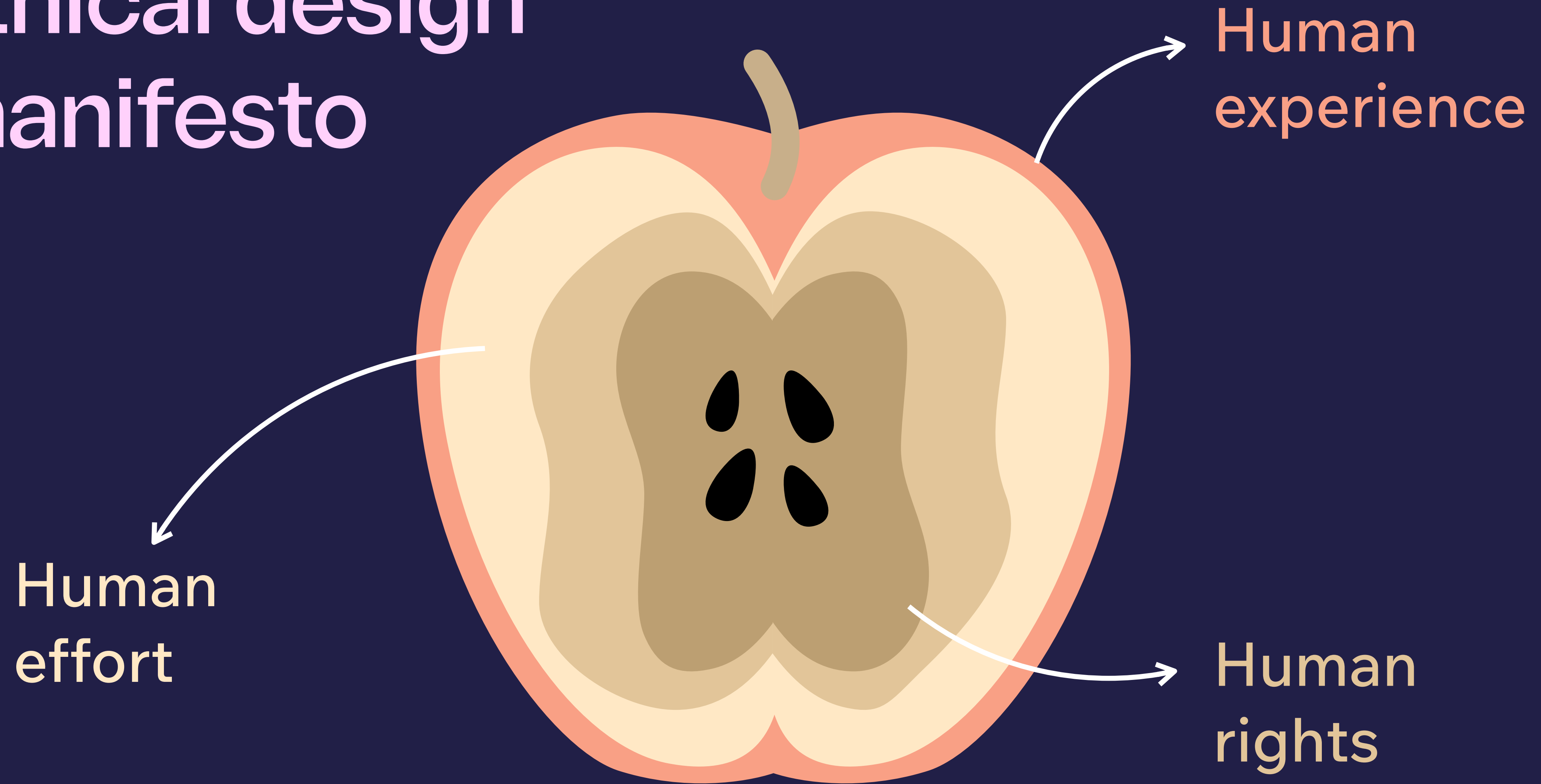
Ethical design manifesto

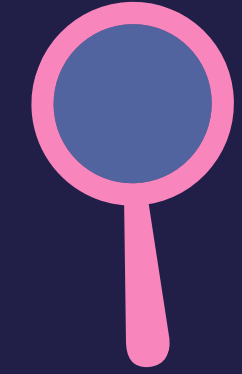


Ethical design manifesto



Ethical design manifesto



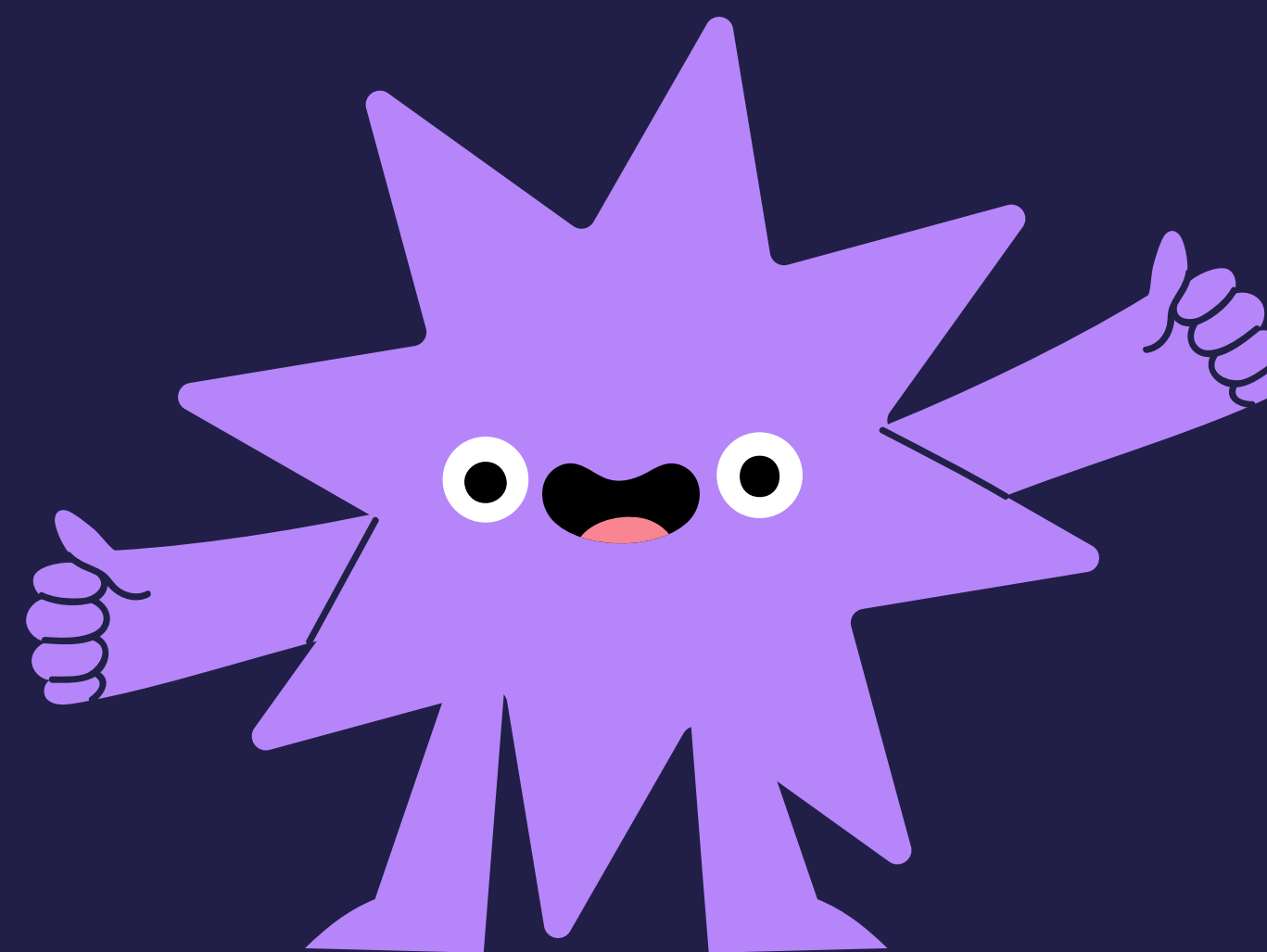


Finding our approach



1

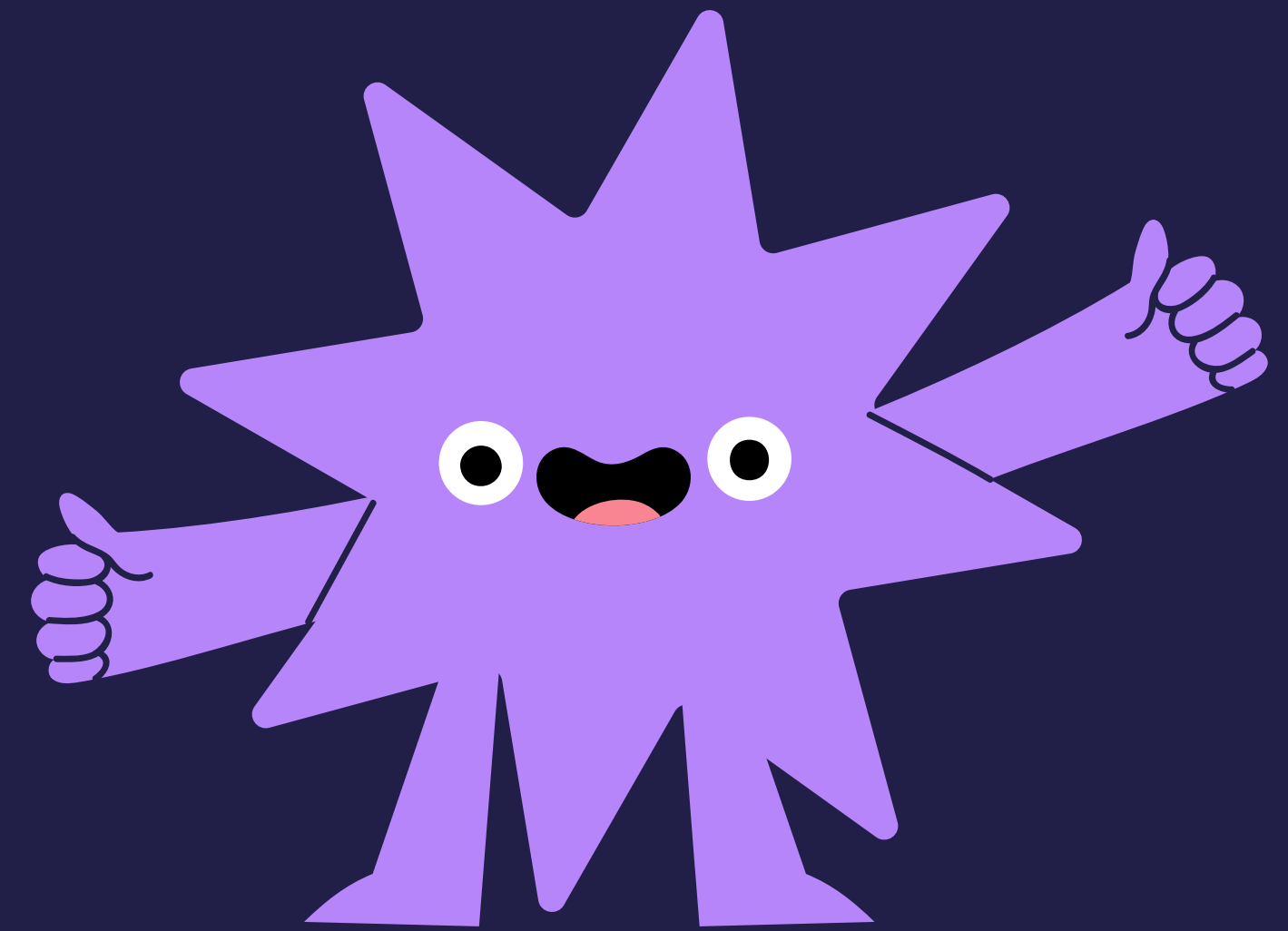
Be different.



Be different from
the mainstream.

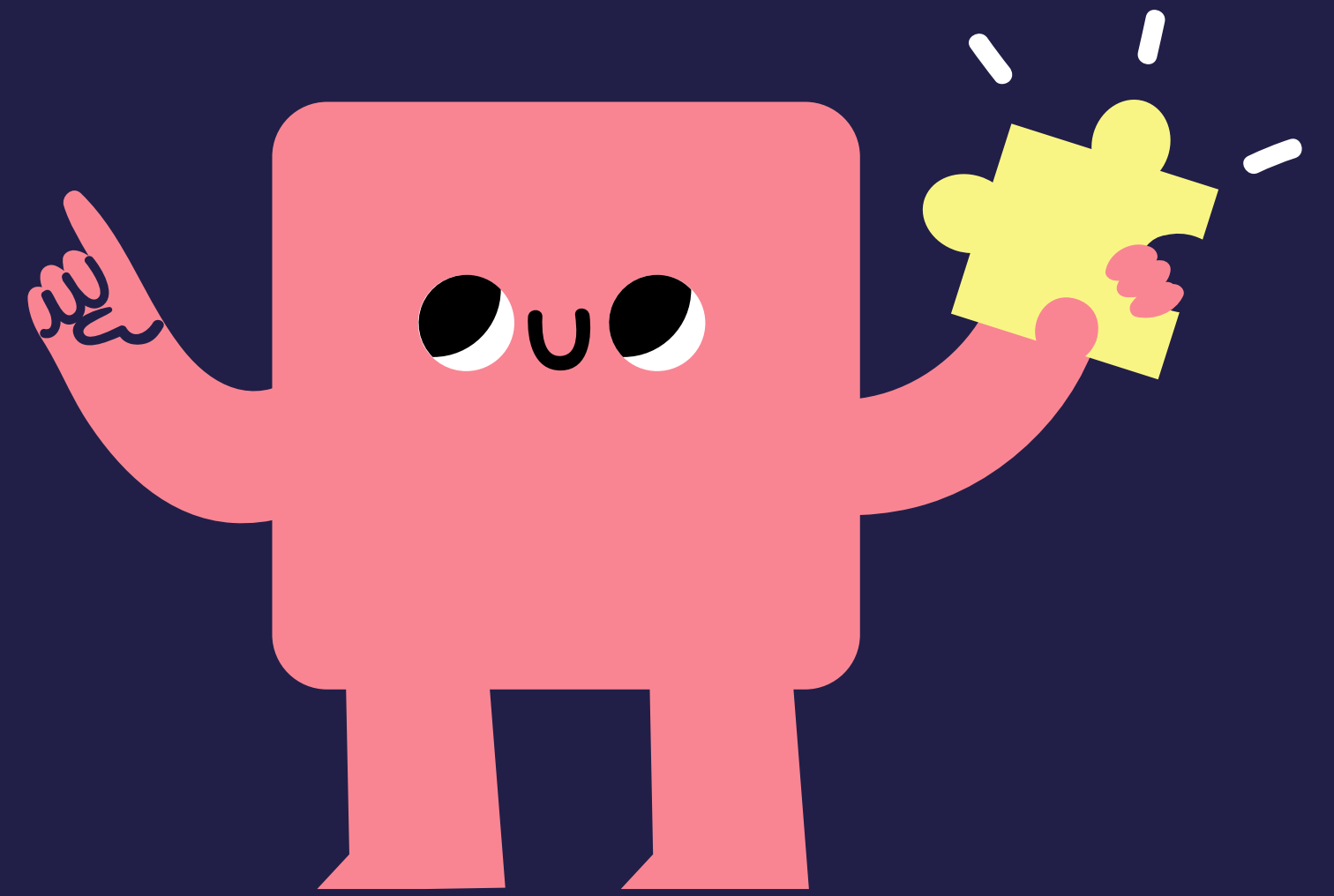
Create alternatives.

Seek out better solutions.



2

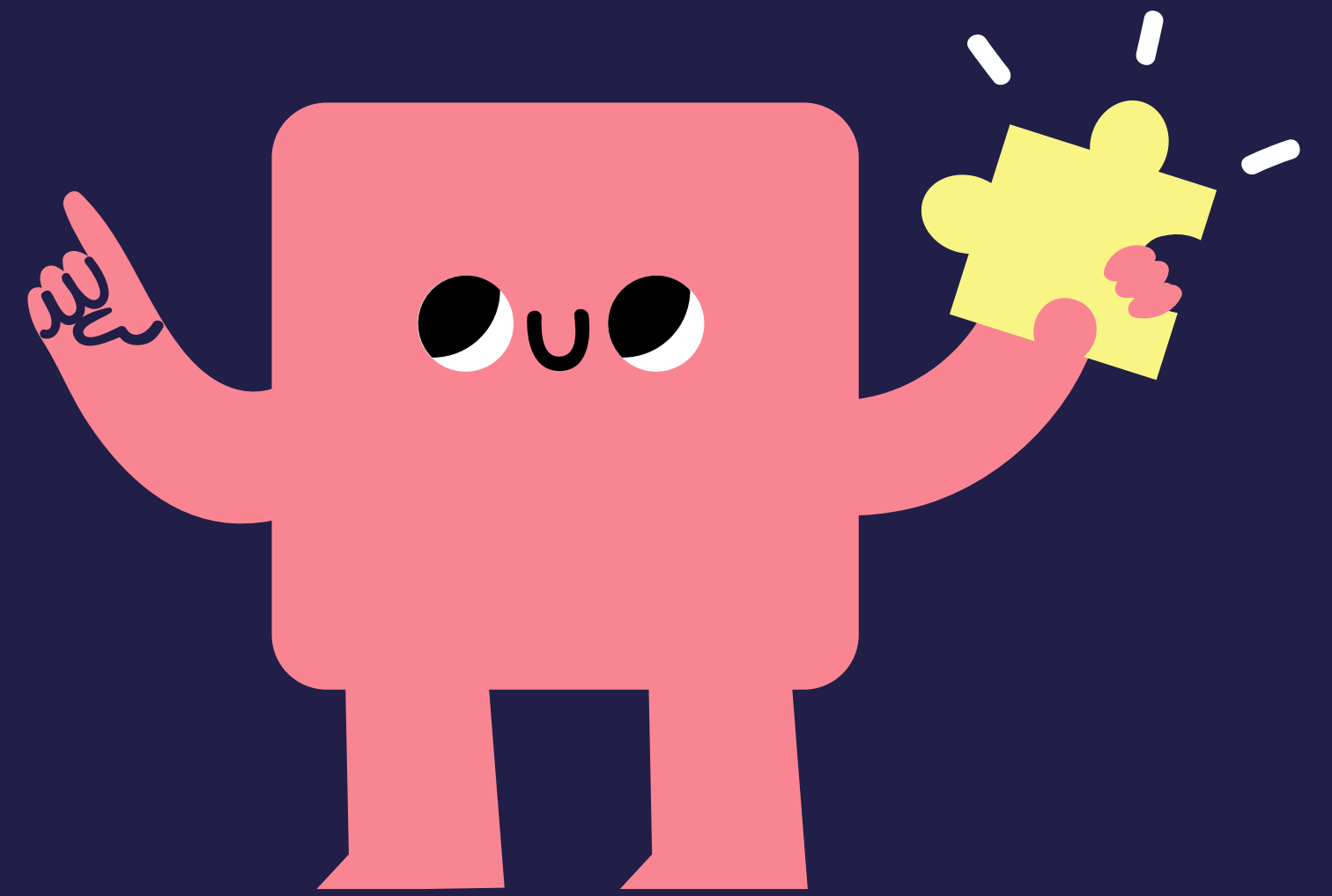
Be the advisor.



Do the research.

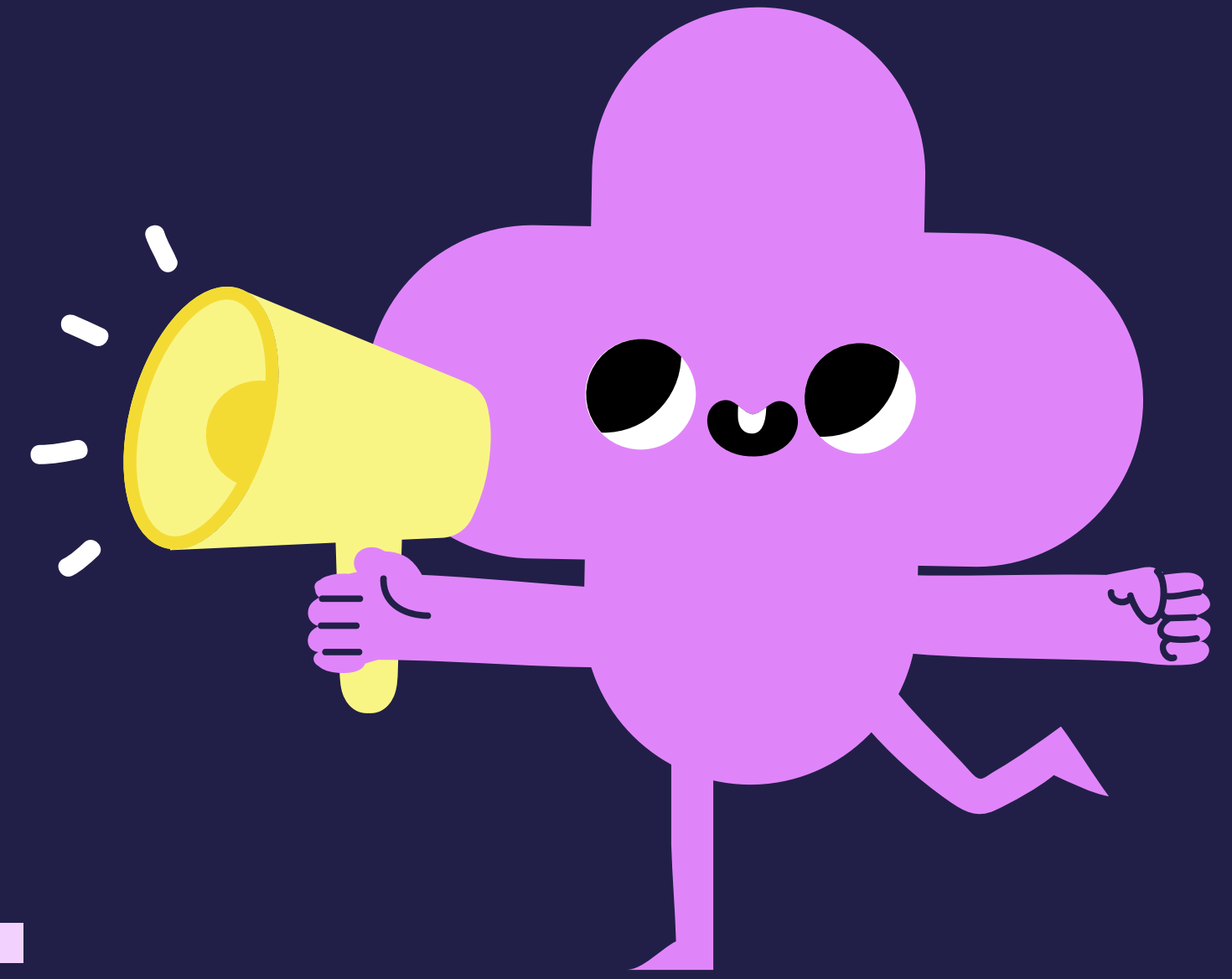
Understand the space.

Make recommendations.



3

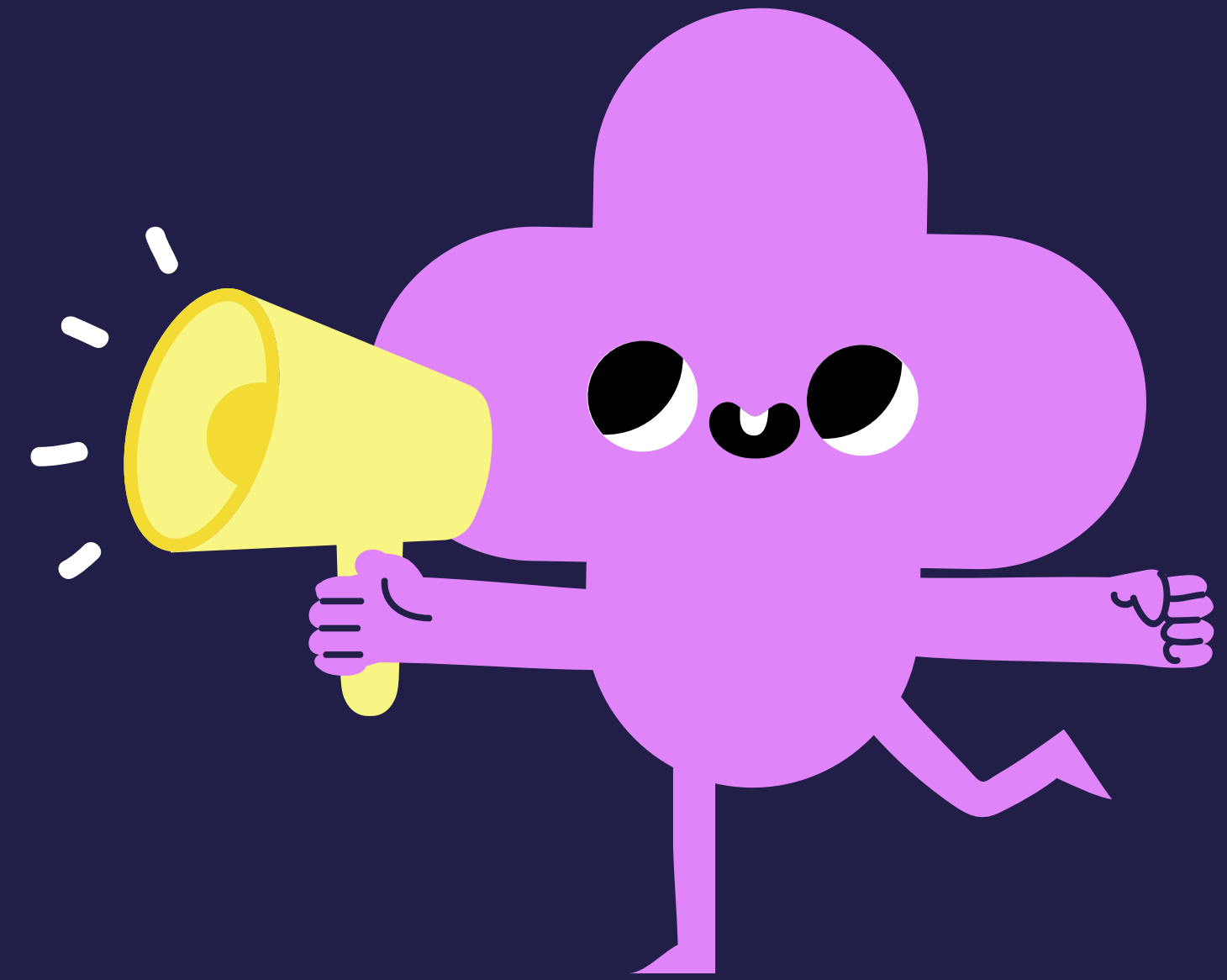
Be the advocate.



Speak up.

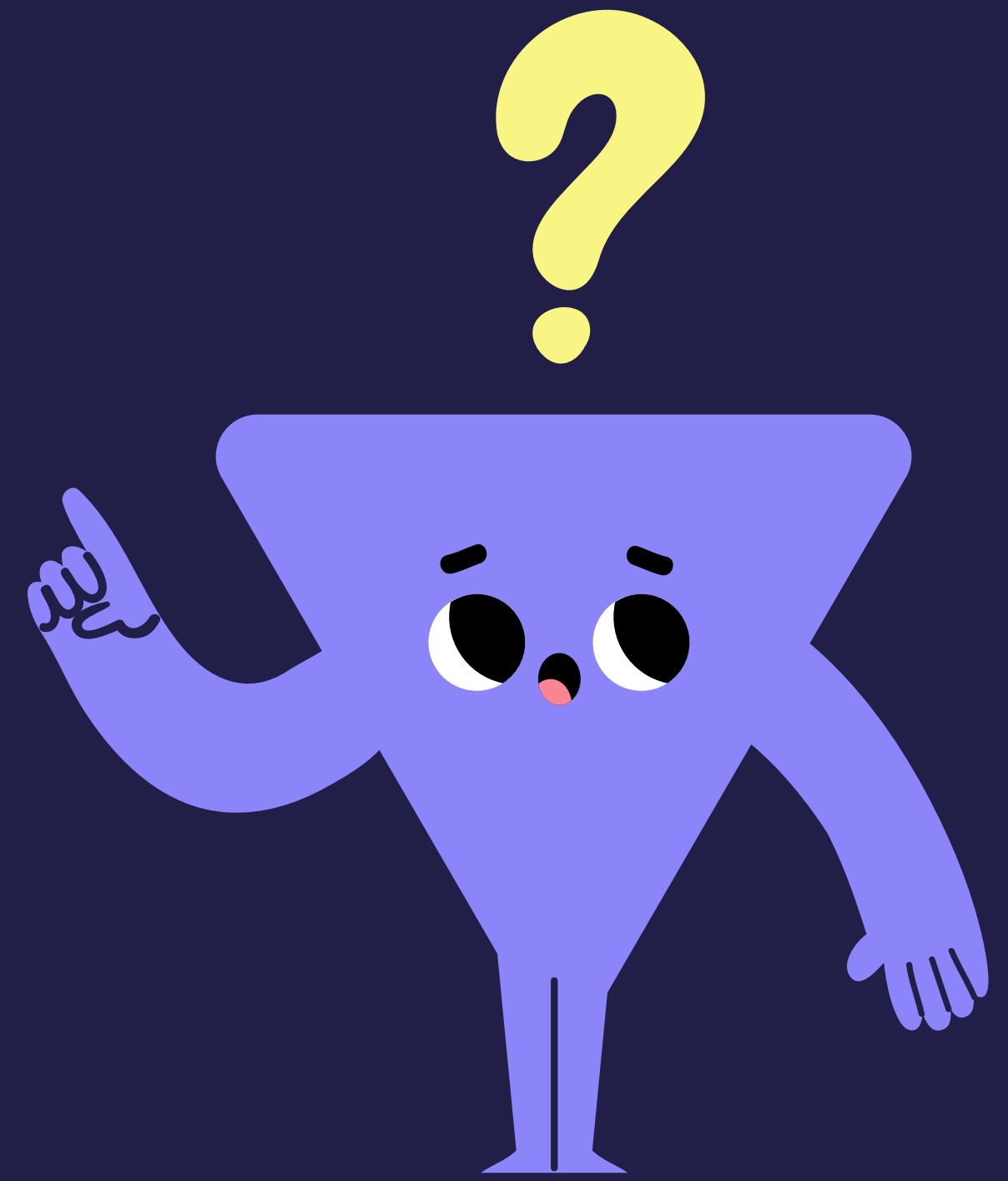
Advocate for others.

Make space for the
underrepresented.



4

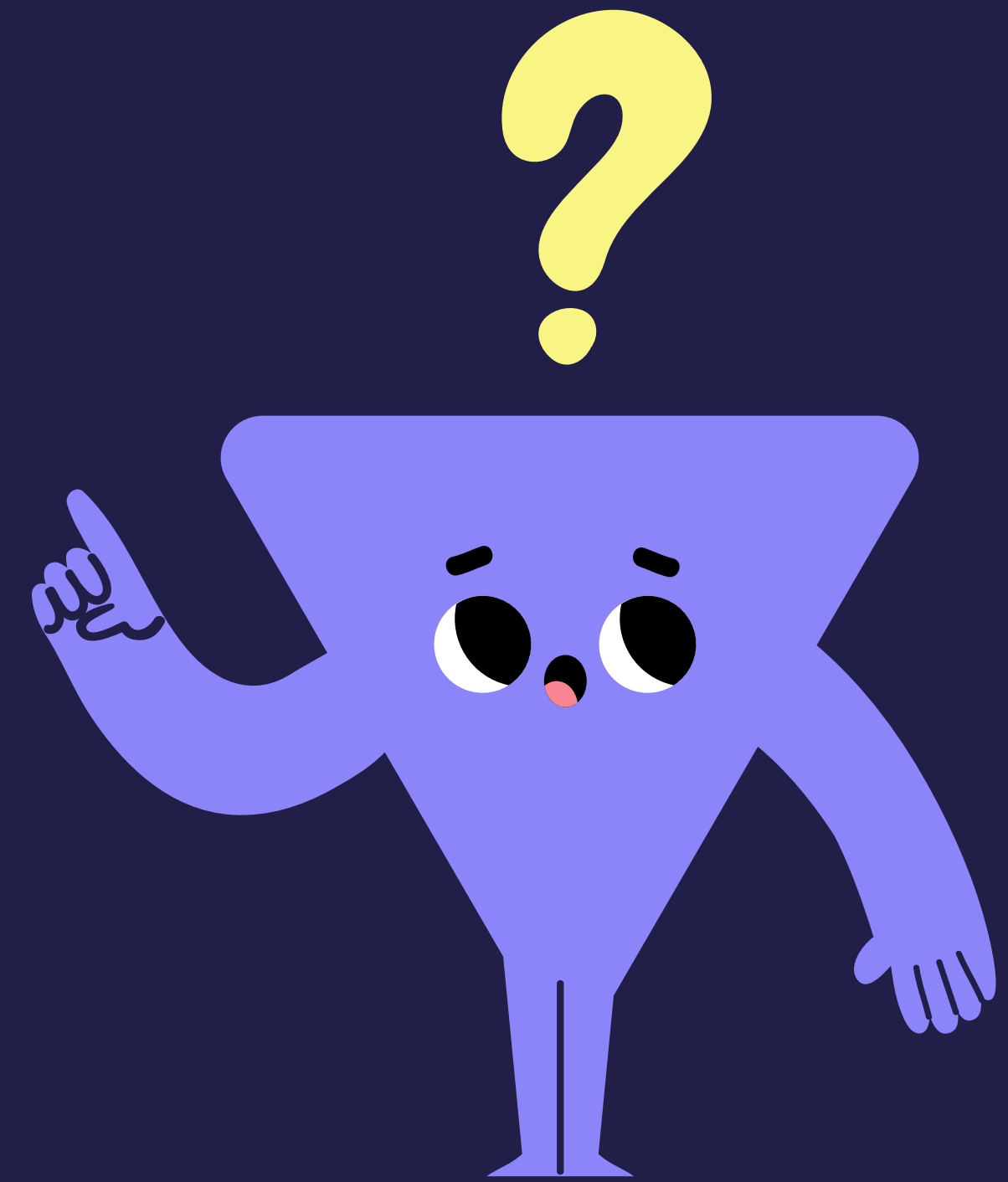
Be the questioner.



Question the norms.

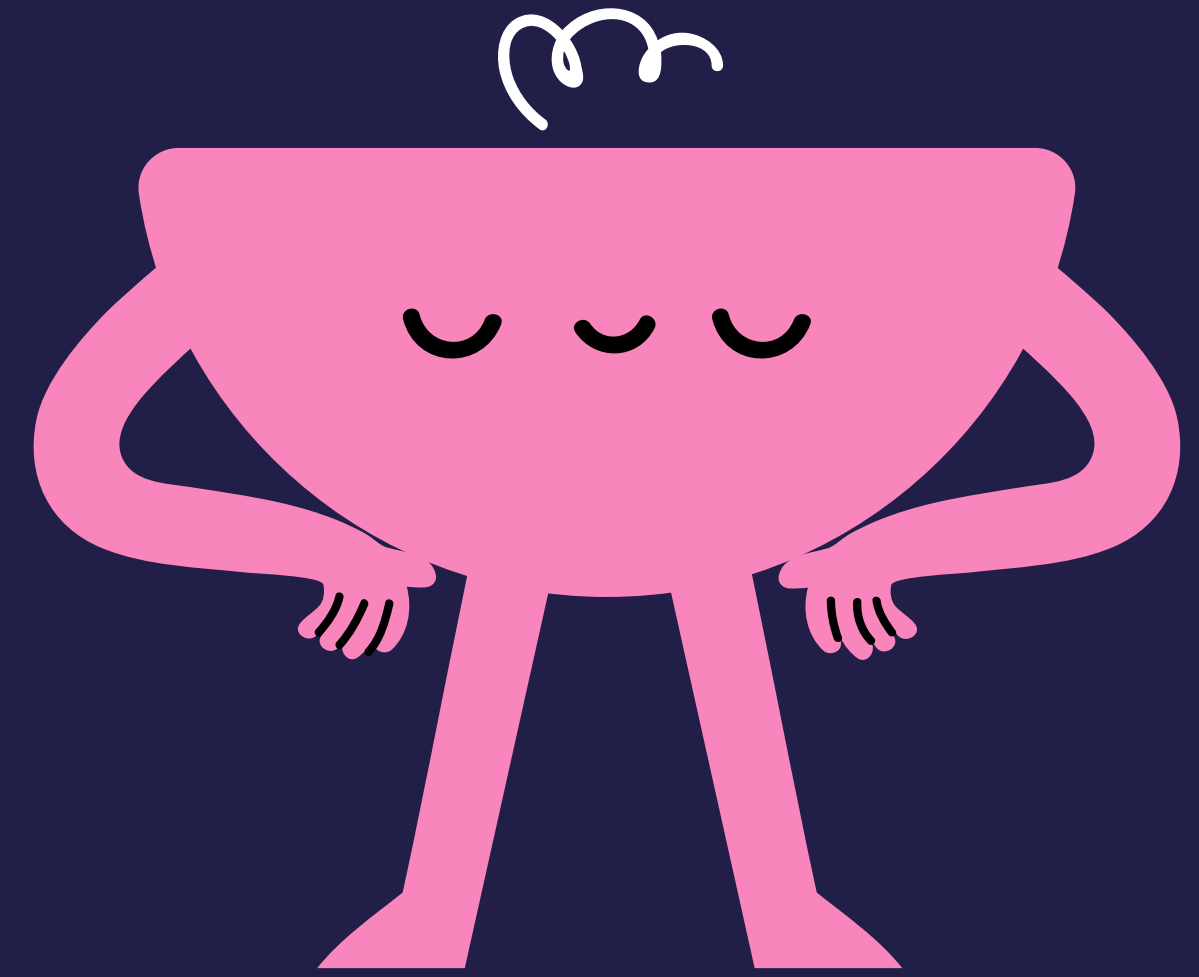
Interrogate every
decision.

Don't be afraid to
question intent or impact.

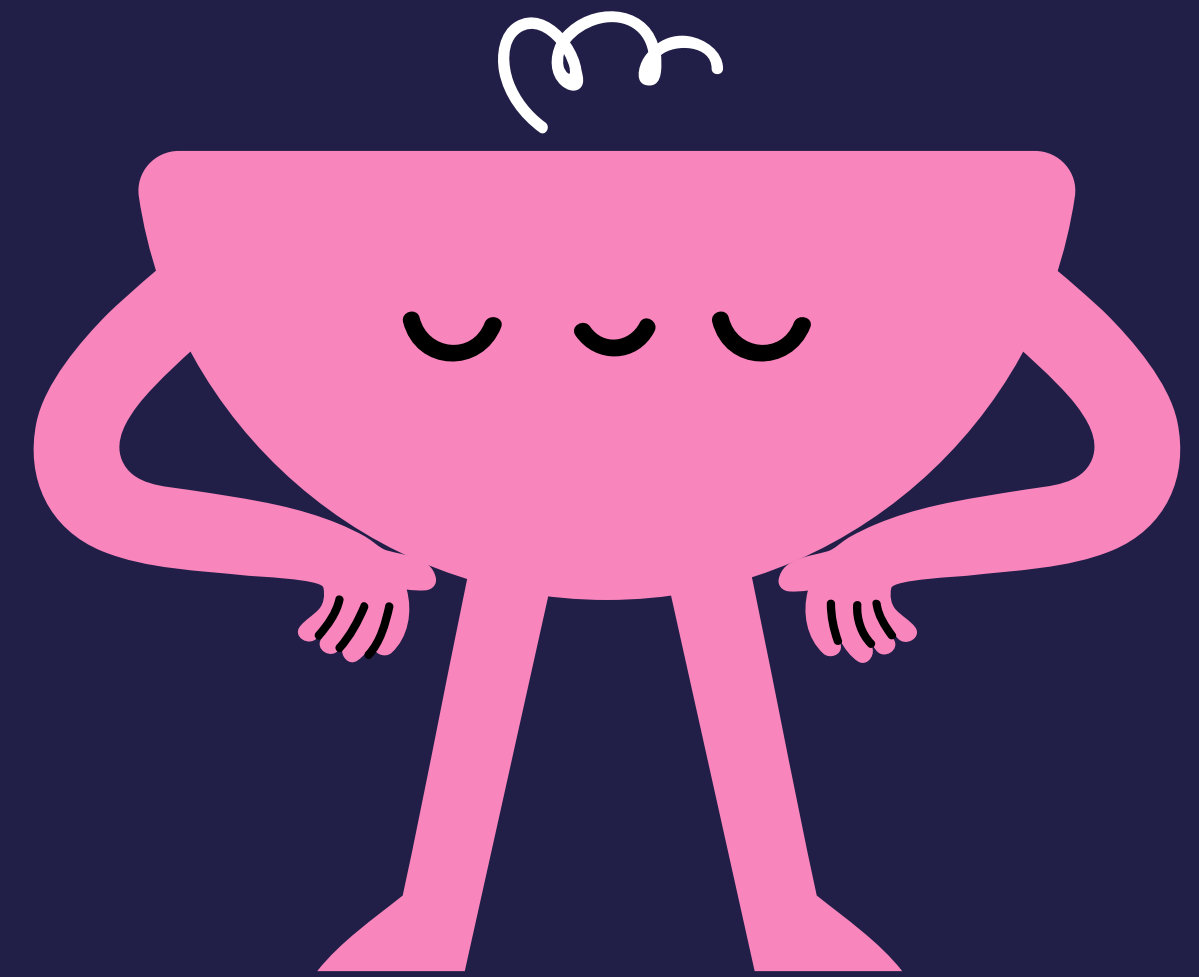


5

Be the guardian.

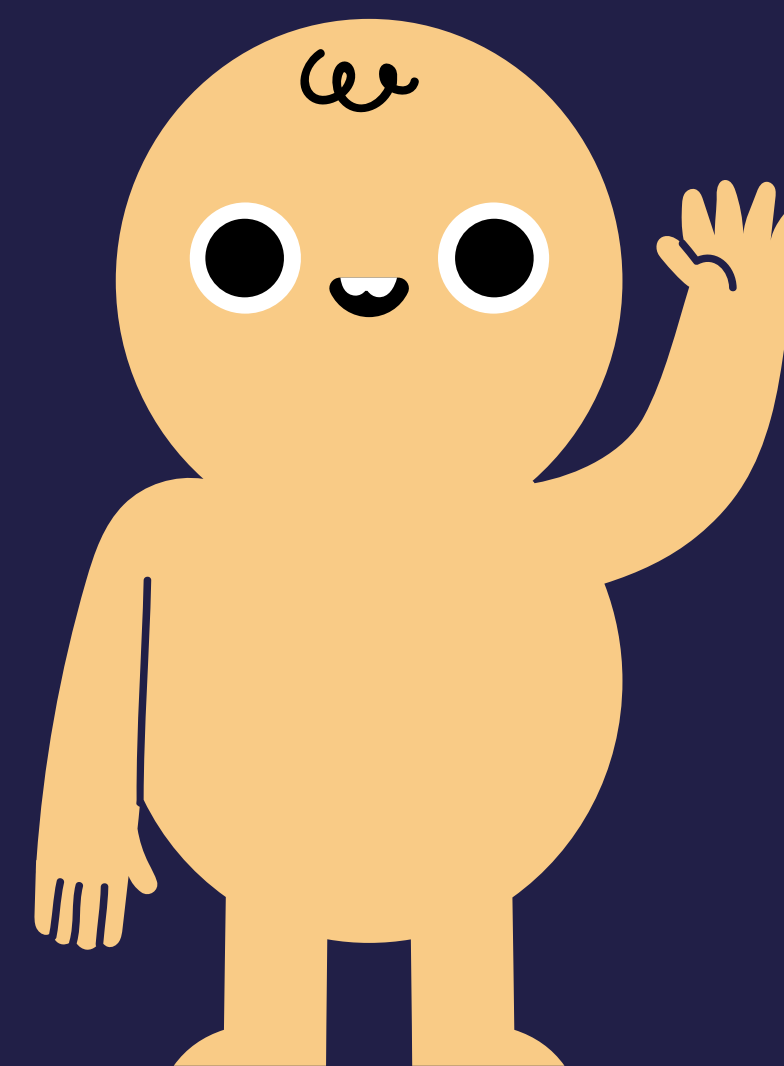


Stand in the way of
harmful design.



6

Be difficult.

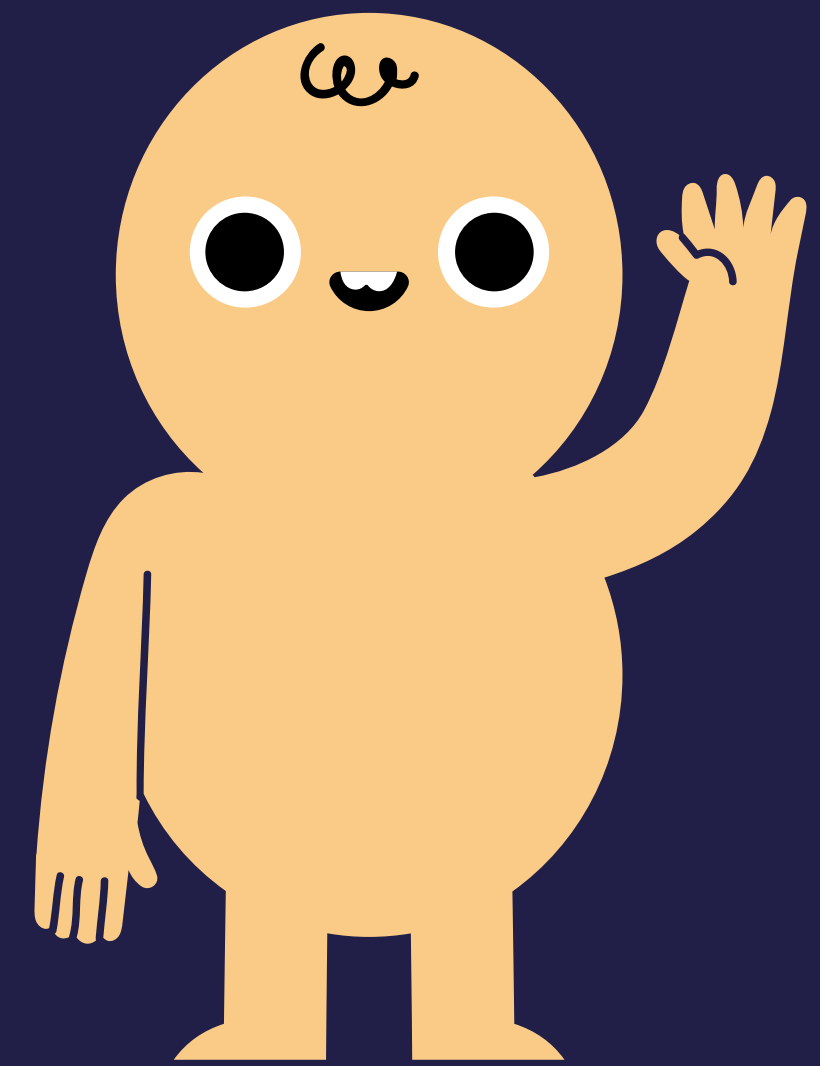


Bring up the issue again
and again.

Embrace the awkwardness.

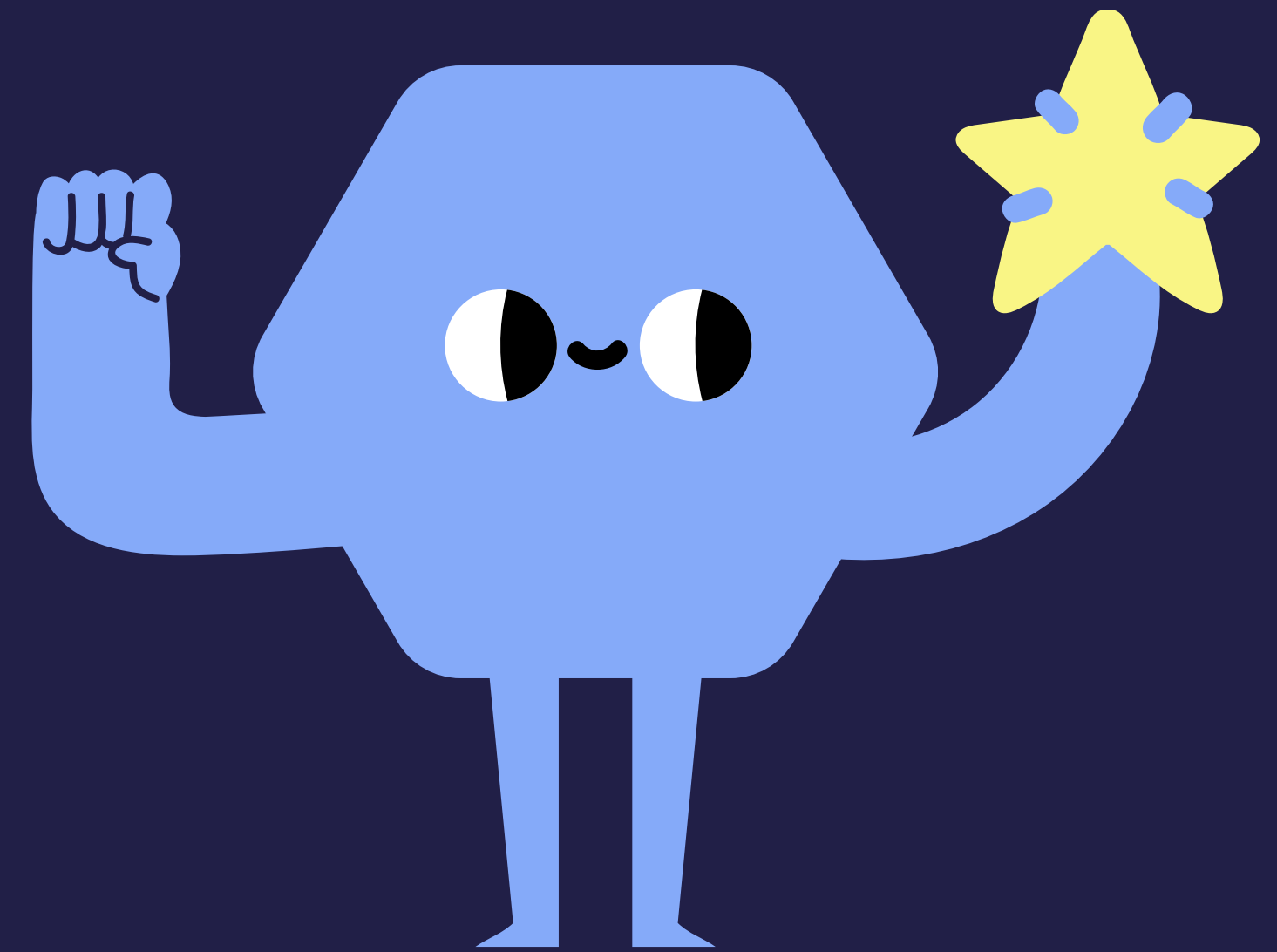
Call our questionable
behaviour.

Be unprofessional.



7

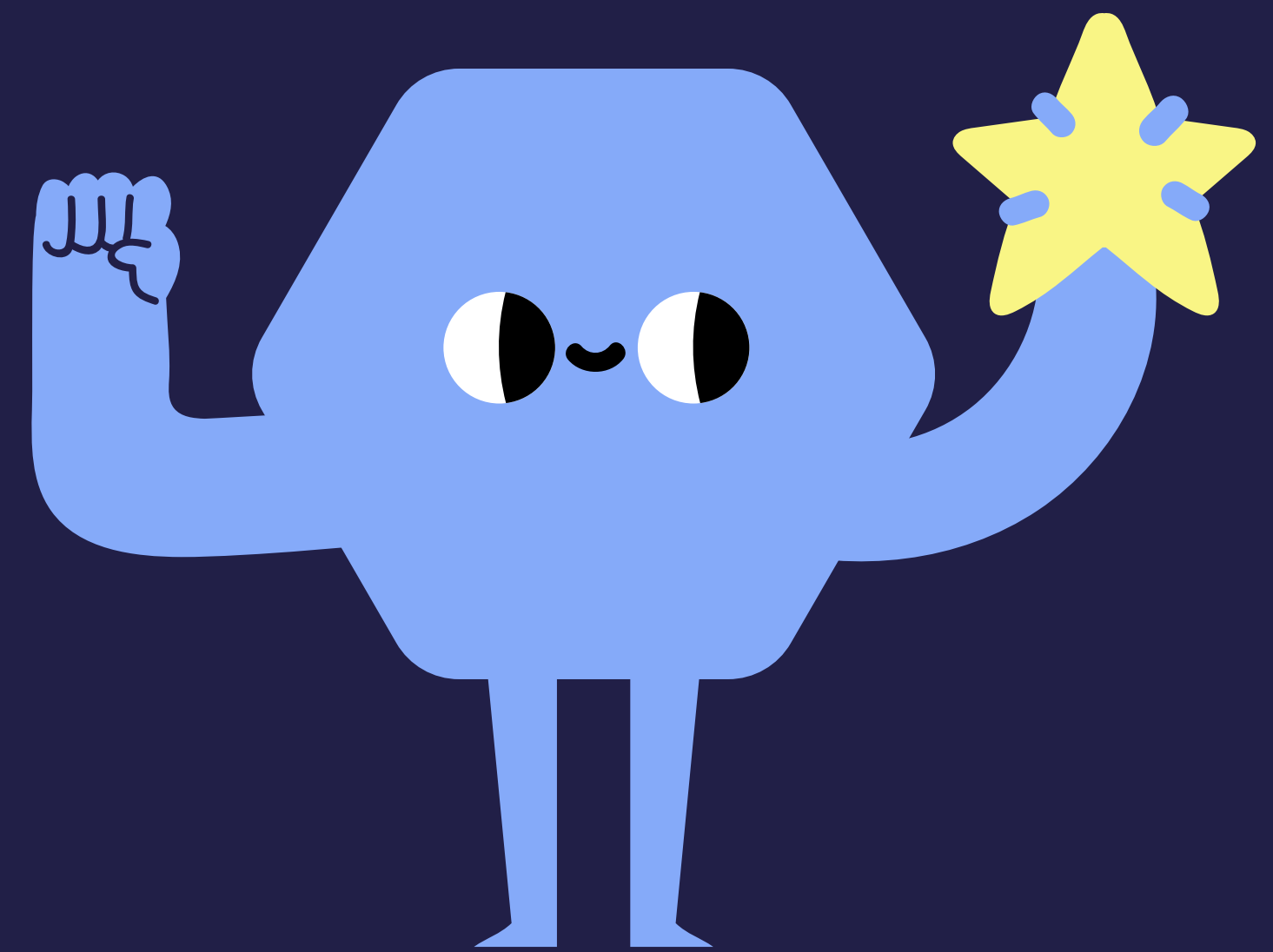
Be the
supporter.



Raise awareness.

Support those doing
the hard work.

Be vocal and generous
in your support.





Design for everyone.

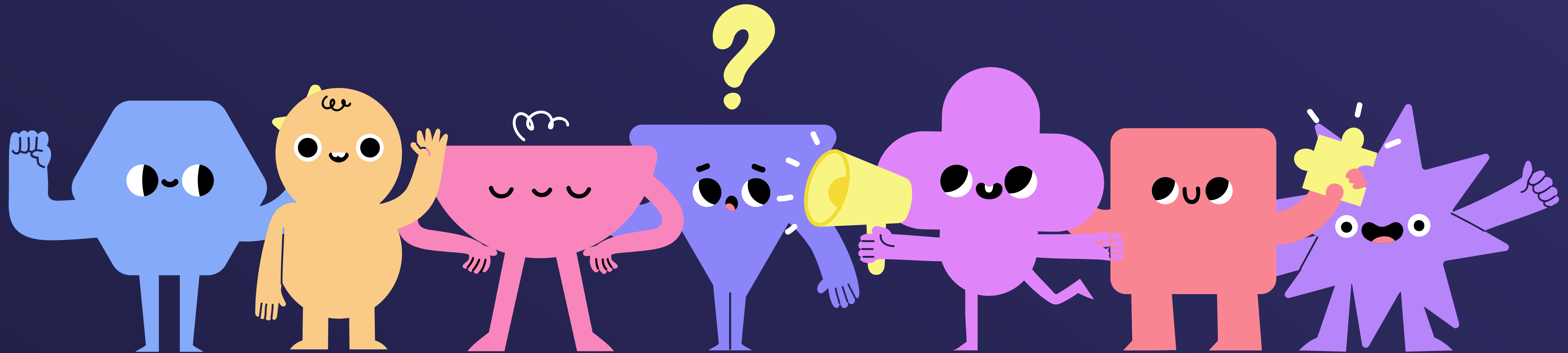


**What makes a
good designer?**

Thank you!

(and one more thing!)

Laura Kalbag @LauraKalbag



Accessibility for Everyone

<https://a4e.link>

Free

Online

