



Sightless Kombat

# Sea Of Thieves: From Land Lubber To Pirate Legend



Who Am I?

SightlessKombat  
Accessibility Consultant



Sightless Kombat

# What Is Sea Of Thieves?



Sightless Kombat

# The Beginning

E3 2017



Sightless Kombat





Game Launch:  
“Sea Of Friends”?

The background of the title screen is a detailed, artistic illustration of a pirate's treasure trove. In the center, a large, aged, and stained parchment map is spread out. The title "Sea of Thieves" is written in a large, ornate, golden script font across the middle of the map, with a small skull icon replacing the letter 'o' in "of". Below the title, "SEASON FIVE" is written in a smaller, golden, all-caps serif font. The map is surrounded by various pirate-themed items: a treasure chest overflowing with gold coins on the left, a large brass telescope on the right, a lantern hanging from a chain, a small plate with three gold coins, a green bottle, a red flag, and several other smaller trinkets and coins scattered around. The overall lighting is warm and atmospheric, with a focus on the central map and title.

# Sea of Thieves

## SEASON FIVE

Press any button to continue



# Navigation







# The Helm









# Cannons







xBIGBaDPaDx



Unload Cannonball



Fishing





Treasure aboard ship - added to Log





## SETTINGS

Keyboard and Mouse

Controller

Input

Gameplay

HUD

Video Settings

Graphics Settings

Audio Settings

Language

Matchmaking Preferences

HUD

Video Settings

Graphics Settings

Audio Settings

Language

Matchmaking Preferences

Pirate Profile

Crew Management

Custom Server

Credits

Text Chat in Menus



Off



Text-To-Speech Override



Not Overridden



Speech-To-Text Override



Not Overridden



Game Transcription Override

Not Overridden

Translate Other Players



On



Narrate Toast messages



On



Toast message duration

1.0

Narrate UI elements on mouse hover



Off



**i** This setting allows text chat notifications to be visible within full-screen menus.

Narrate change only



On



Text Chat Scale



1.0

Disable centered text



Off



Increase line spacing



Off



## COMPASS NARRATION

Nautical Narration Mode



Continuous



Continuous Narration Delay

2.0

Enchanted Compass Proximity Announcer



On



**i** Announces players proximity to the direction enchanted compass is pointing.

## SETTINGS

Keyboard and Mouse

Controller

Input

Gameplay

HUD

Video Settings

Graphics Settings

Audio Settings

Language

Matchmaking Preferences

Text-To-Speech Override

&lt; Not Overridden &gt;

Speech-To-Text Override

&lt; Not Overridden &gt;

Game Transcription Override

Not Overridden

Translate Other Players

&lt; On &gt;

Narrate Toast messages

&lt; On &gt;

Toast message duration

10

Narrate UI elements on mouse hover

&lt; Off &gt;

Narrate change only

&lt; On &gt;

**i** When using Games Transcription limit the narrated elements to the focused item.



## Choose Your Experience

### Adventure

Sail Freely Across the Waves



### A Pirate's Life

Play an Epic Pirate Adventure



### Maiden Voyage

Play the Tutorial



### Arena

Battle Other Crews in Swift  
Contests







# My Crews



# Pirate Legend





Sightless Kombat

# The Journey





Sightless Kombat

# Takeaways

# THANK YOU FOR LISTENING



# LINKS



[www.sightlesscombat.com](http://www.sightlesscombat.com)



[Twitch.tv/SightlessKombat](https://Twitch.tv/SightlessKombat)



[www.Youtube.com/c/SightlessKombat](http://www.Youtube.com/c/SightlessKombat)



[@SightlessKombat](https://twitter.com/SightlessKombat)

The Transcribing Games Project: [www.TranscribingGames.sightlesscombat.com](http://www.TranscribingGames.sightlesscombat.com)

Winston Churchill Fellowship Report: Exploring Accessibility in the Videogame Industry Through Studio Practices: <https://tinyurl.com/y7mcp29q>